IFT 6113 LAPLACIAN APPLICATIONS

http://tiny.cc/ift6113/





Rough Intuition

http://pngimg.com/upload/hammer_PNG3886.png





Spectral Geometry

What can you learn about its shape from

vibration frequencies and oscillation patterns?

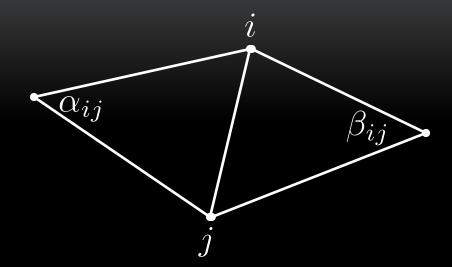
$$\Delta f = \lambda f$$

Review:

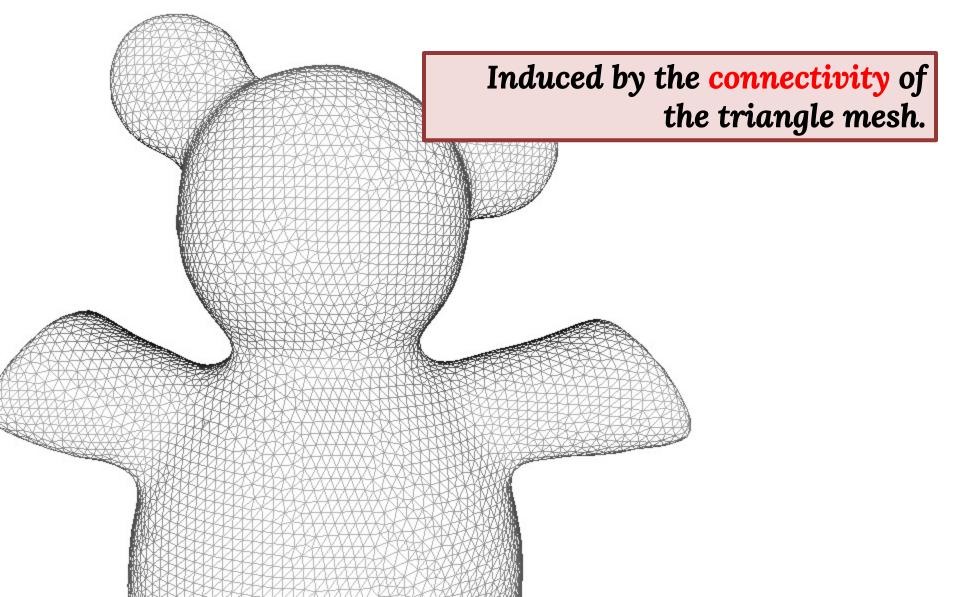
THE COTANGENT LAPLACIAN

$$L_{ij} = \begin{cases} \frac{1}{2} \sum_{i \sim k} (\cot \alpha_{ik} + \cot \beta_{ik}) & \text{if } i = 0 \\ -\frac{1}{2} (\cot \alpha_{ij} + \cot \beta_{ij}) & \text{if } i = 0 \\ 0 & \text{other} \end{cases}$$

if i = j $if i \sim j$ otherwise



Laplacian is sparse!



How can we use L?

(useful properties of the Laplacian)

 In Computer Graphics and Geometry Modeling/Processing

In Machine Learning

How can we use L?

(useful properties of the Laplacian)

 In Computer Graphics and Geometry Modeling/Processing

In Machine Learning

One Object, Many Interpretations

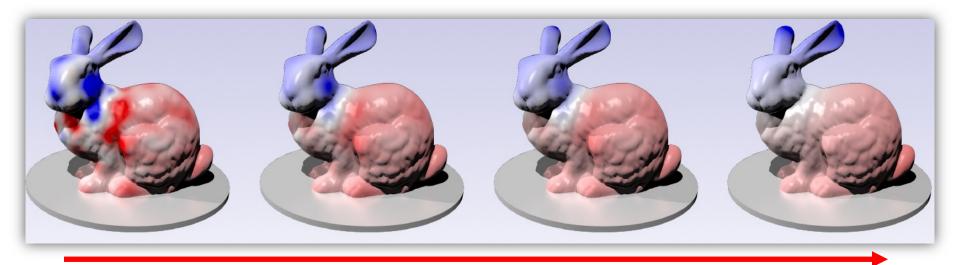
$$L_{vw} = A - D = \begin{cases} 1 & \text{if } v \sim w \\ -\text{degree}(v) & \text{if } v = w \\ 0 & \text{otherwise} \end{cases}$$

Labeled graph	Degree matrix	Adjacency matrix	Laplacian matrix
	2 0 0 0 0 0 °	(0 1 0 0 1 0)	$\begin{pmatrix} 2 & -1 & 0 & 0 & -1 & 0 \end{pmatrix}$
6	0 3 0 0 0 0	1 0 1 0 1 0	$\begin{bmatrix} -1 & 3 & -1 & 0 & -1 & 0 \end{bmatrix}$
(4)-(3)	0 0 2 0 0 0	0 1 0 1 0 0	$\left[\begin{array}{cccccccccccccccccccccccccccccccccccc$
I	0 0 0 3 0 0	0 0 1 0 1 1	$\begin{bmatrix} 0 & 0 & -1 & 3 & -1 & -1 \end{bmatrix}$
(3)-(2)	0 0 0 0 3 0	1 1 0 1 0 0	$\begin{bmatrix} -1 & -1 & 0 & -1 & 3 & 0 \end{bmatrix}$
	0 0 0 0 0 1	(0 0 0 1 0 0)	

https://en.wikipedia.org/wiki/Laplacian_matrix

Deviation from neighbors

One Object, Many Interpretations



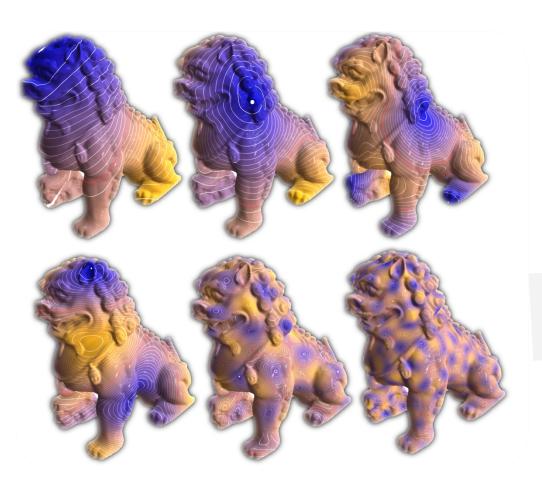
Decreasing E

$$E[f] := \int_{S} \|\nabla f\|_{2}^{2} dA = -\int_{S} f(x) \Delta f(x) dA(x)$$

Images made by E. Vouga

Dirichlet energy: Measures smoothness

One Object, Many Interpretations



$$\Delta \psi_i = \lambda_i \psi_i$$

Vibration modes of surface (not volume!)

http://alice.loria.fr/publications/papers/2008/ManifoldHarmonics//photo/dragon_mhb.png

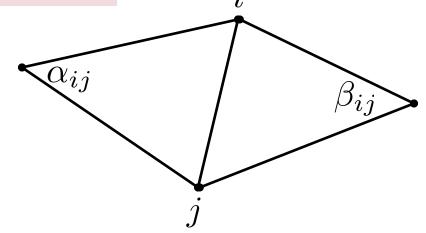
Vibration modes

Key Observation (in discrete case)

$$L_{ij} = \begin{cases} \frac{1}{2} \sum_{i \sim k} (\cot \alpha_{ik} + \cot \beta_{ik}) & \text{if } i = j \\ -\frac{1}{2} (\cot \alpha_{ij} + \cot \beta_{ij}) & \text{if } i \sim j \\ 0 & \text{otherwise} \end{cases}$$

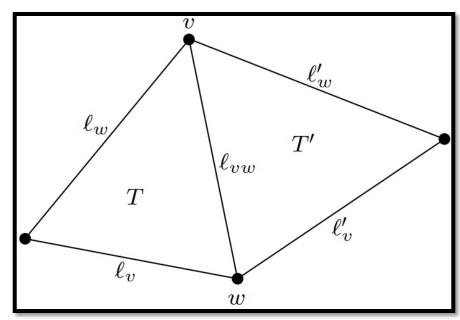
$$M_{ij} = \begin{cases} \frac{\text{one-ring area}}{6} & \text{if } i = j\\ \frac{\text{adjacent area}}{12} & \text{if } i \neq j \end{cases}$$

Can be written in terms of angles and areas!



After (More) Trigonometry

$$L_{vw} = \frac{1}{8} \begin{cases} -\sum_{u \sim v} L_{uv} & \text{when } v = w \\ \mu(T)^{-1} (\ell_{vw}^2 - \ell_v^2 - \ell_w^2) \\ +\mu(T')^{-1} (\ell_{vw}^2 - \ell_v'^2 - \ell_w'^2) \end{cases} & \text{when } v \sim w \\ 0 & \text{otherwise} \end{cases}$$



Image/formula in "Functional Characterization of Instrinsic and Extrinsic Geometry," TOG 2017 (Corman et al.)

Laplacian only depends on edge lengths

Isometry

Bending without stretching.

Lots of Interpretations

Global isometry

$$d_1(x,y) = d_2(f(x), f(y))$$

Local isometry

$$g_1 = f^*g_2$$

 $g_1(v, w) = g_2(f_*v, f_*w)$

Intrinsic Techniques

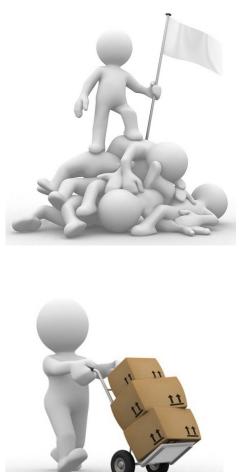


http://www.revedreams.com/crochet/yarncrochet/nonorientable-crochet/

Isometry invariant

Isometry Invariance: Hope





Isometry Invariance: Reality

"Rigidity"

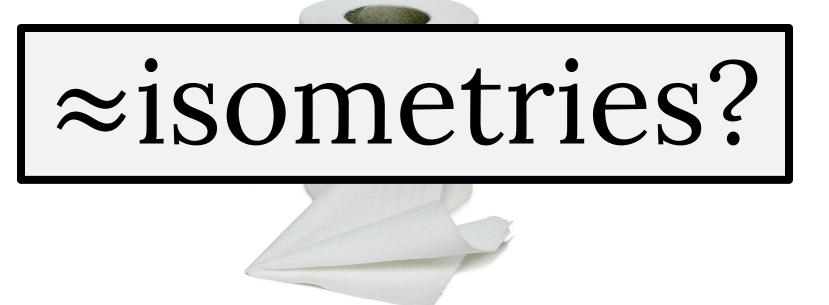


http://www.4tnz.com/content/got-toilet-paper

Few shapes can deform isometrically

Isometry Invariance: Reality

"Rigidity"



http://www.4tnz.com/content/got-toilet-paper

Few shapes can deform isometrically

Useful Fact

Graphical Models 74 (2012) 121-129



Contents lists available at SciVerse ScienceDirect

Graphical Models

journal homepage: www.elsevier.com/locate/gmod



Discrete heat kernel determines discrete Riemannian metric

Wei Zeng a,*, Ren Guob, Feng Luoc, Xianfeng Gua

ARTICLE INFO

Article history: Received 5 March 2012 Accepted 28 March 2012 Available online 12 April 2012

Keywords:

Discrete heat kernel Discrete Riemannian metric Laplace–Beltrami operator Legendre duality principle Discrete curvature flow

ABSTRACT

The Laplace–Beltrami operator of a smooth Riemannian manifold is determined by the Riemannian metric. Conversely, the heat kernel constructed from the eigenvalues and eigenfunctions of the Laplace–Beltrami operator determines the Riemannian metric. This work proves the analogy on Euclidean polyhedral surfaces (triangle meshes), that the discrete heat kernel and the discrete Riemannian metric (unique up to a scaling) are mutually determined by each other. Given a Euclidean polyhedral surface, its Riemannian metric is represented as edge lengths, satisfying triangle inequalities on all faces. The Laplace–Beltrami operator is formulated using the cotangent formula, where the edge weight is defined as the sum of the cotangent of angles against the edge. We prove that the edge lengths can be determined by the edge weights unique up to a scaling using the variational approach.

The constructive proof leads to a computational algorithm that finds the unique metric on a triangle mesh from a discrete Laplace–Beltrami operator matrix.

Published by Elsevier Inc.

1. Introduction

Laplace-Beltrami operator plays a fundamental role in Riemannian geometry [26], Discrete Laplace-Beltrami

1.1. Motivation

The Laplace-Beltrami operator on a Riemannian manifold plays an fundamental role in Riemannian geometry.

a Department of Computer Science, Stony Brook University, Stony Brook, NY 11794, USA

b Department of Mathematics, Oregon State University, Corvallis, OR 97331, USA

Department of Mathematics, Rutgers University, Piscataway, NJ 08854, USA

Beware



But calculations on a volume are expensive!

Image from: Raviv et al. "Volumetric Heat Kernel Signatures." 3DOR 2010.

Not the same.

Why Study the Laplacian?

• Encodes intrinsic geometry

Edge lengths on triangle mesh, Riemannian metric on manifold

• Multi-scale
Filter based on frequency

• Geometry through linear algebra Linear/eigenvalue problems, sparse positive definite matrices

• Connection to physics
Heat equation, wave equation, vibration, ...

How can we use L?

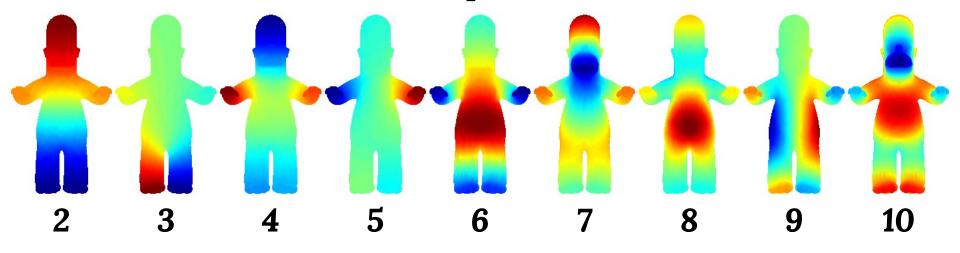
• (useful properties of the Laplacian)

 In Computer Graphics and Geometry Modeling/Processing

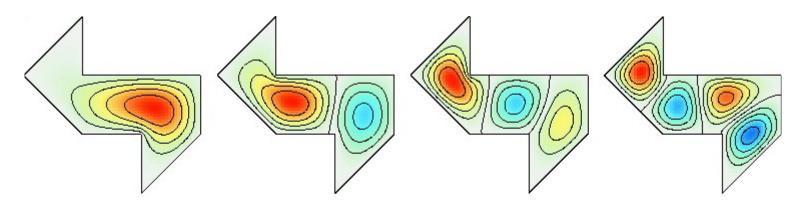
In Machine Learning

Eigenhomers

Eigenfunctions of L = basis of function space on the surface



Recall: Another Interpretation of Eigenfunctions



Find critical points of E[f]

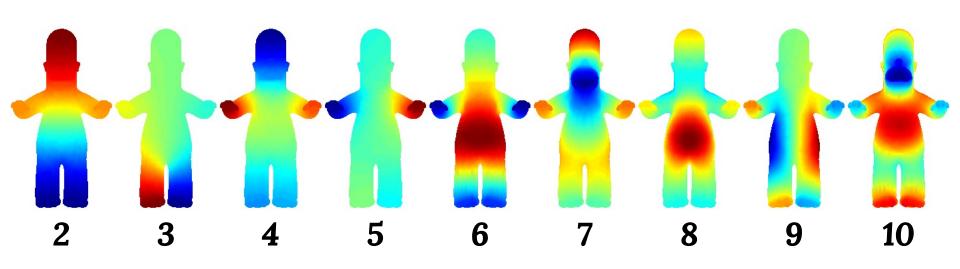
s.t.
$$\int_{\Omega} f^2 = 1$$

http://www.math.udel.edu/~driscoll/research/gww1-4.gif

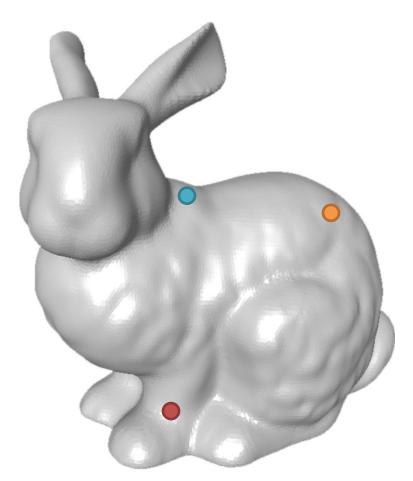
Small eigenvalue: smooth function

Eigenhomers

Eigenfunctions of L = **The smoothest basis** of function space on the surface



Example Task: Shape Descriptors



http://liris.cnrs.fr/meshbenchmark/images/fig_attacks.jpg

Pointwise quantity

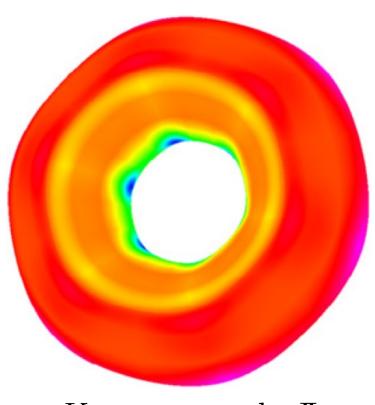
Descriptor Tasks

• Characterize local geometry Feature/anomaly detection

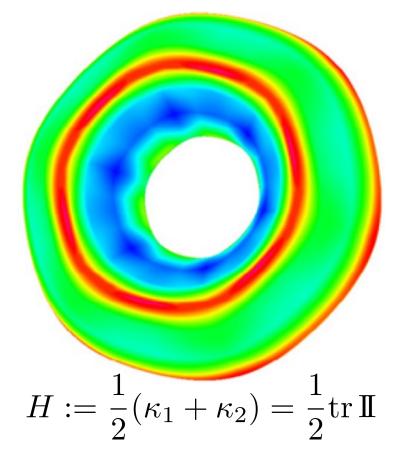
 Describe point's role on surface

Symmetry detection, correspondence

Descriptors We've Seen Before



$$K := \kappa_1 \kappa_2 = \det \mathbb{I}$$



http://www.sciencedirect.com/science/article/pii/S0010448510001983

Gaussian and mean curvature

Desirable Properties

Distinguishing

Provides useful information about a point

Stable

Numerically and geometrically

• Intrinsic

No dependence on embedding

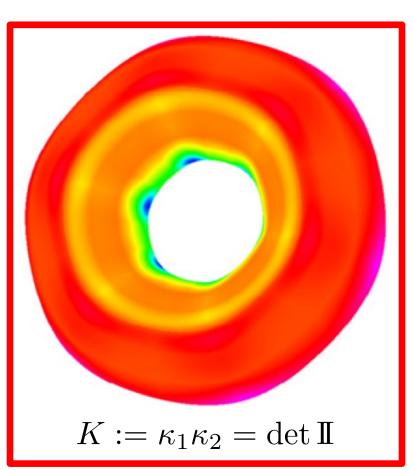
Sometimes undesirable!

Intrinsic Descriptors

Invariant under

- Rigid motion
- Bending without stretching

Intrinsic Descriptor



Theorema Egregium

("Totally Awesome Theorem"):

Gaussian curvature is intrinsic.

End of the Story?



 $K = \kappa_1 \kappa_2$

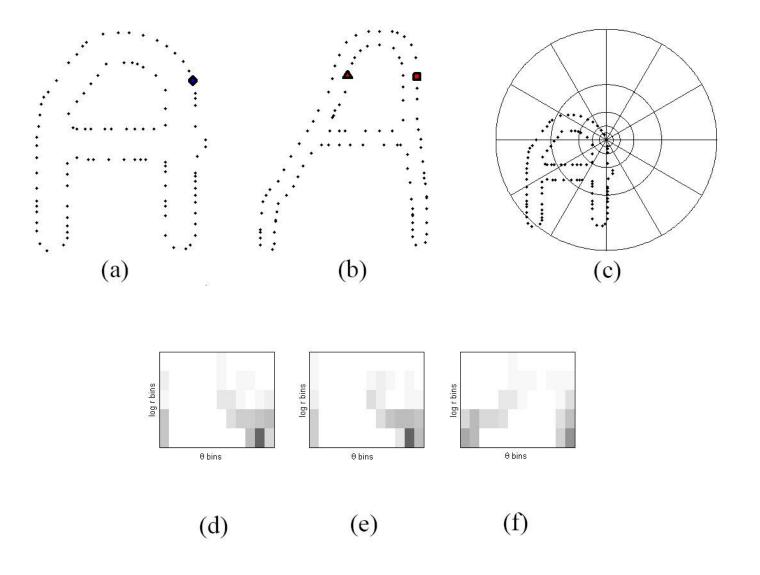
Second derivative quantity

Desirable Properties

Incorporates neighborhood information in an intrinsic fashion

Stable under small deformation

Shape Context



Shape Context

- + Translational invariance
- + Scale invariance
- Rotational invariance

Shape Context

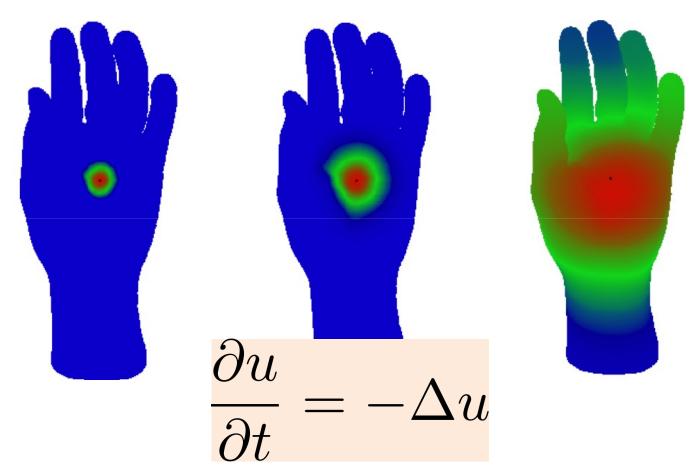
Idea!

Compute angles relative to the tangent

- + Translational invariance
- + Scale invariance
- + Rotational invariance
- Isometry invariance

Recall:

Connection to Physics



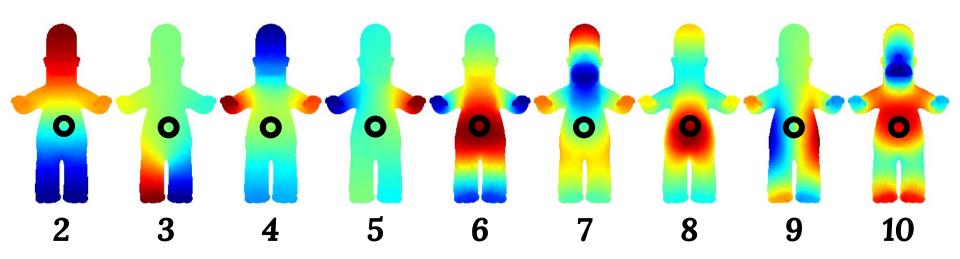
http://graphics.stanford.edu/courses/cs468-10-fall/LectureSlides/11_shape_matching.pdf

Heat equation

Intrinsic Observation

Heat diffusion patterns are not affected if you bend a surface.

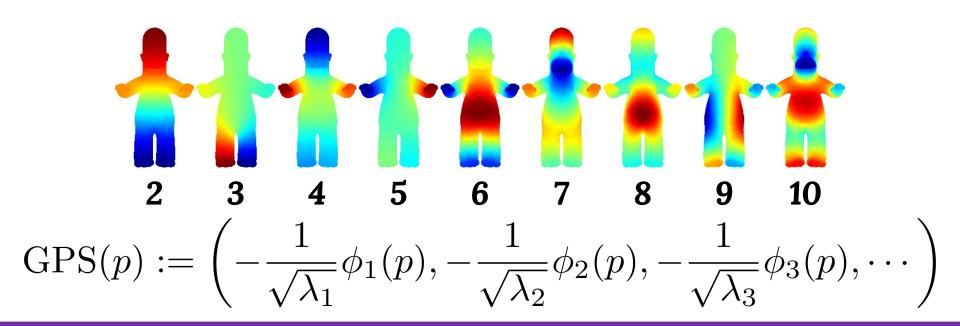
Global Point Signature



$$GPS(p) := \left(-\frac{1}{\sqrt{\lambda_1}}\phi_1(p), -\frac{1}{\sqrt{\lambda_2}}\phi_2(p), -\frac{1}{\sqrt{\lambda_3}}\phi_3(p), \cdots\right)$$

"Laplace-Beltrami Eigenfunctions for Deformation Invariant Shape Representation"
Rustamov, SGP 2007

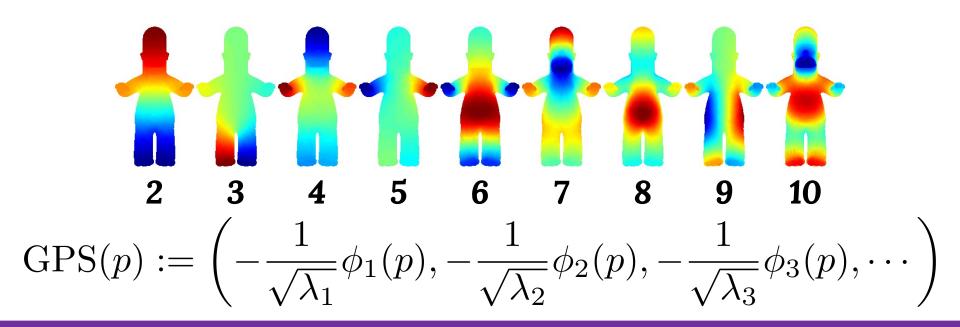
Global Point Signature



If surface does not self-intersect, neither does the GPS embedding.

Proof: Laplacian eigenfunctions span $L^2(\Sigma)$; if GPS(p)=GPS(q), then all functions on Σ would be equal at p and q.

Global Point Signature



GPS is isometry-invariant.

Proof: Comes from the Laplacian.

Drawbacks of GPS

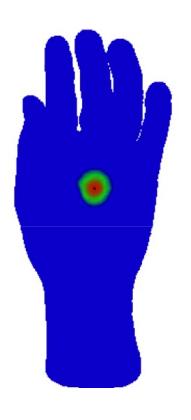
Assumes unique λ's

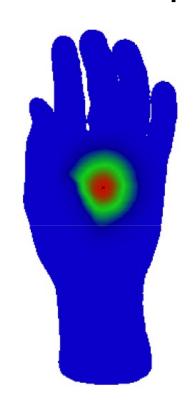
 Potential for eigenfunction "switching"

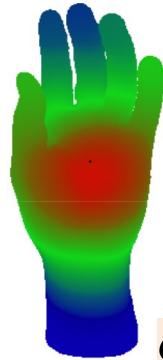
Nonlocal feature

New idea:

PDE Applications of the Laplacian







$$\frac{\partial u}{\partial t} = -\Delta u$$

http://graphics.stanford.edu/courses/cs468-10-fall/LectureSlides/11_shape_matching.pdf

Heat equation

PDE Applications of the Laplacian

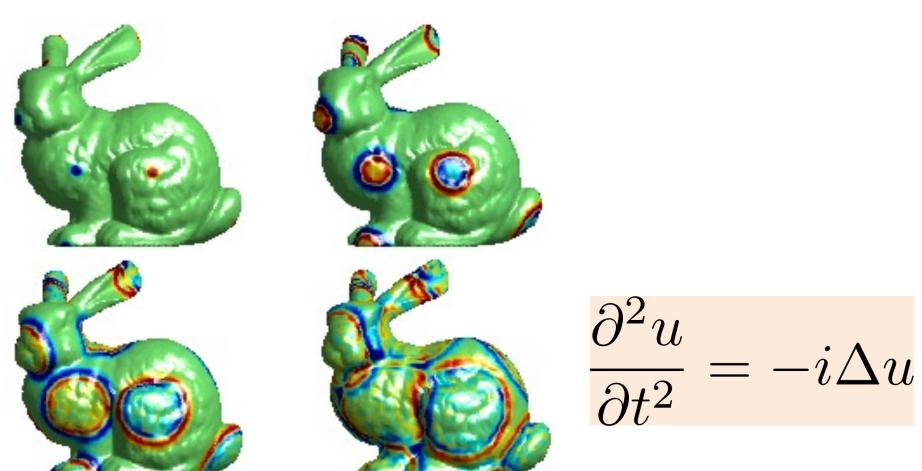


Image courtesy G. Peyré

Wave equation

PDE Applications of the Laplacian

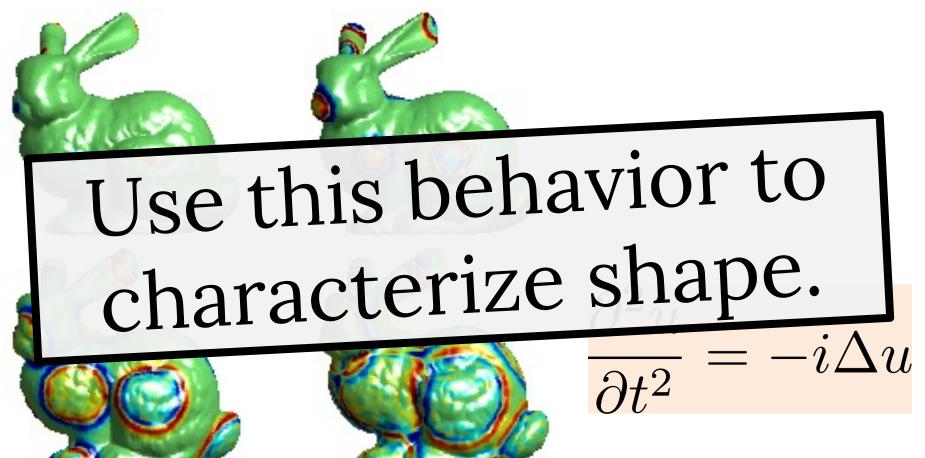


Image courtesy G. Peyré

Wave equation

Solutions in the LB Basis

$$\frac{\partial u}{\partial t} = -\Delta u$$

Heat equation

$$u = \sum_{n=0}^{\infty} a_n e^{-\lambda_n t} \phi_n(x)$$

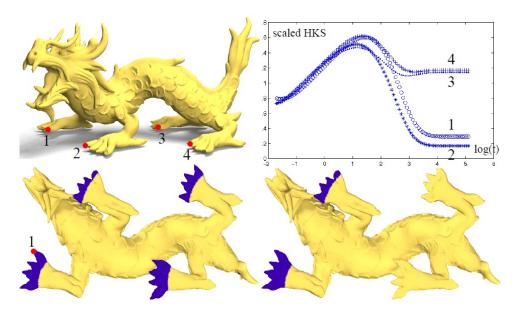
$$a_n = \int_{\Sigma} u_0(x) \cdot \phi_n(x) \, dA$$

$$k_t(x,x) = \sum_{n=0}^{\infty} e^{-\lambda_i t} \phi_n(x)^2$$

Continuous function of $t \in [0, \infty)$

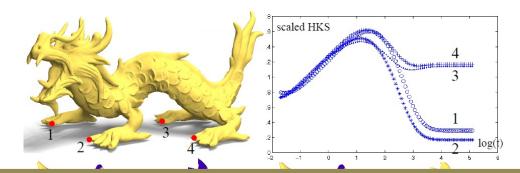
How much heat diffuses from x to itself in time t?

$$k_t(x,x) = \sum_{n=0}^{\infty} e^{-\lambda_i t} \phi_n(x)^2$$



"A concise and provably informative multi-scale signature based on heat diffusion" Sun, Ovsjanikov, and Guibas; SGP 2009

$$k_t(x,x) = \sum_{n=0}^{\infty} e^{-\lambda_i t} \phi_n(x)^2$$



Small t: we 'see' small local features

Large t : we 'see' large neighborhoods

"A concise and provably informative multi-scale signature based on heat diffusion" Sun, Ovsjanikov, and Guibas; SGP 2009

$$k_t(x,x) = \sum_{n=0}^{\infty} e^{-\lambda_i t} \phi_n(x)^2$$

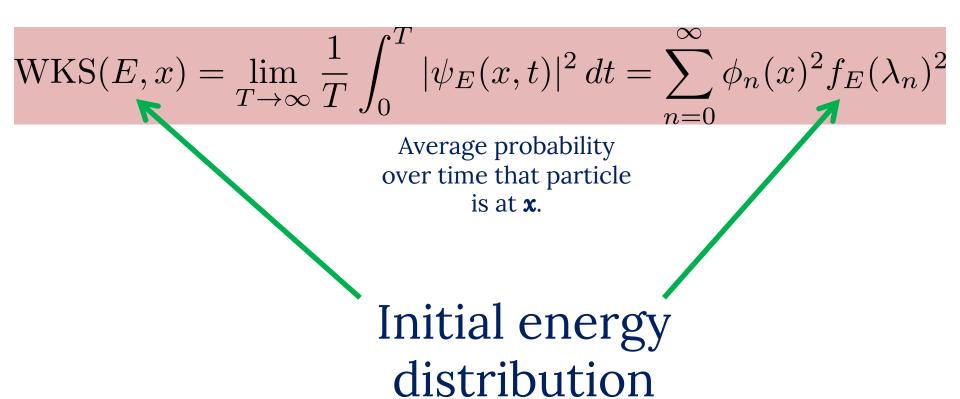
Good properties:

- Isometry-invariant
- Multiscale
- Not subject to switching
- Easy to compute
- Related to curvature at small scales

$$k_t(x,x) = \sum_{n=0}^{\infty} e^{-\lambda_i t} \phi_n(x)^2$$

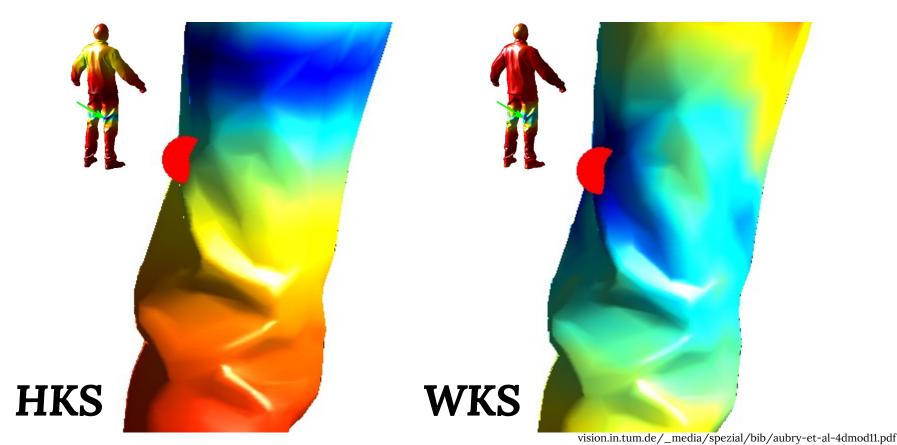
Bad properties:

- Issues remain with repeated eigenvalues
- Theoretical guarantees require (near-)isometry



"The Wave Kernel Signature: A Quantum Mechanical Approach to Shape Analysis" Aubry, Schlickewei, and Cremers; ICCV Workshops 2012

WKS
$$(E, x) = \lim_{T \to \infty} \frac{1}{T} \int_0^T |\psi_E(x, t)|^2 dt = \sum_{n=0}^{\infty} \phi_n(x)^2 f_E(\lambda_n)^2$$



WKS
$$(E, x) = \lim_{T \to \infty} \frac{1}{T} \int_0^T |\psi_E(x, t)|^2 dt = \sum_{n=0}^{\infty} \phi_n(x)^2 f_E(\lambda_n)^2$$

Good properties:

- [Similar to HKS]
- Localized in frequency
- Stable under some non-isometric deformation
- Some multi-scale properties

WKS
$$(E, x) = \lim_{T \to \infty} \frac{1}{T} \int_0^T |\psi_E(x, t)|^2 dt = \sum_{n=0}^{\infty} \phi_n(x)^2 f_E(\lambda_n)^2$$

Bad properties:

- [Similar to HKS]
- Can filter out *large*-scale features

Many Others

Lots of spectral descriptors in terms of Laplacian eigenstructure.

Combination with Machine Learning

$$p(x) = \sum_{k} f(\lambda_k) \phi_k^2(x)$$
Learn f rather than defining it

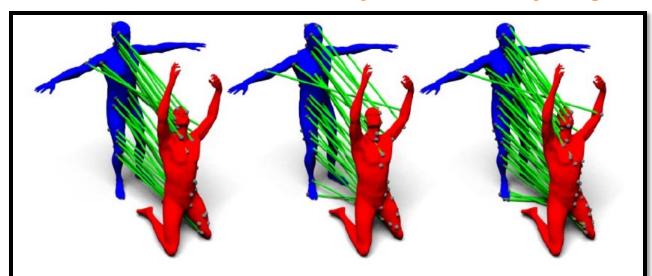
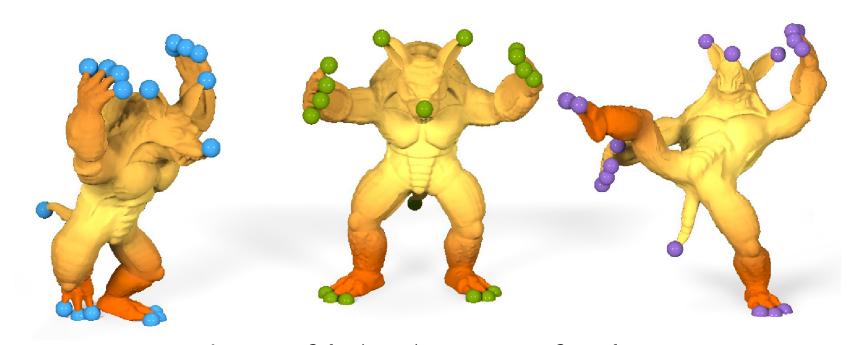


Fig. 3. Correspondences computed on TOSCA shapes using the spectral matching algorithm [30]. Shown are the matches with geodesic distance distortion below 10 percent of the shape diameter, from left to right: HKS (34 matches), WKS (30 matches), and trained descriptor (54 matches).

Learning Spectral Descriptors for Deformable Shape Correspondence Litman and Bronstein; PAMI 2014

Application: Feature Extraction

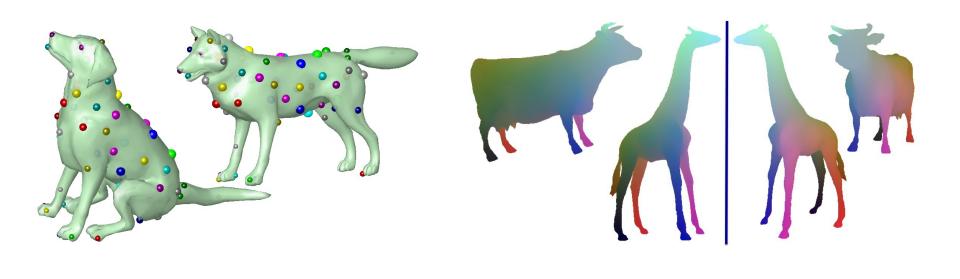


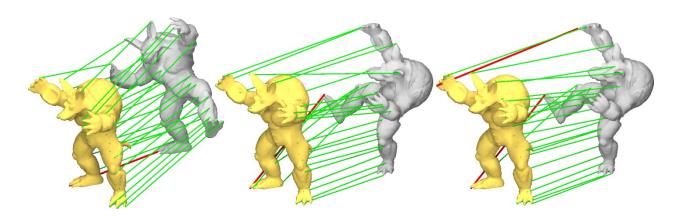
Maxima of $k_t(x,x)$ over x for large t.

A Concise and Provably Informative Multi-Scale Signature Based on Heat Diffusion Sun, Ovsjanikov, and Guibas; SGP 2009

Feature points

Preview: Correspondence

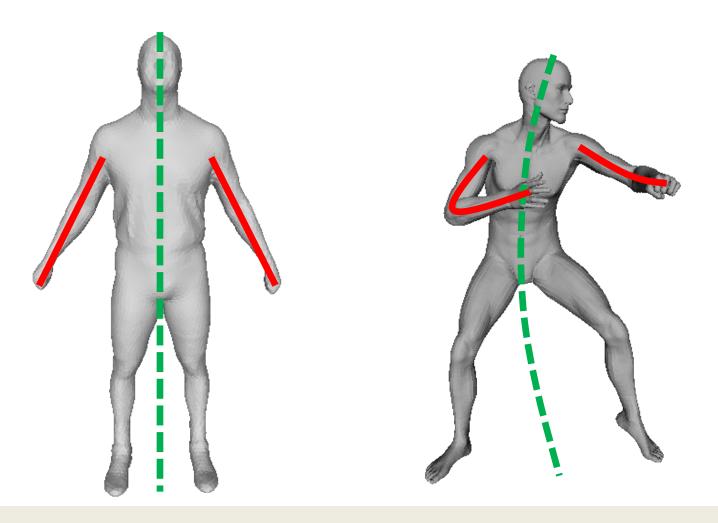




Descriptor Matching

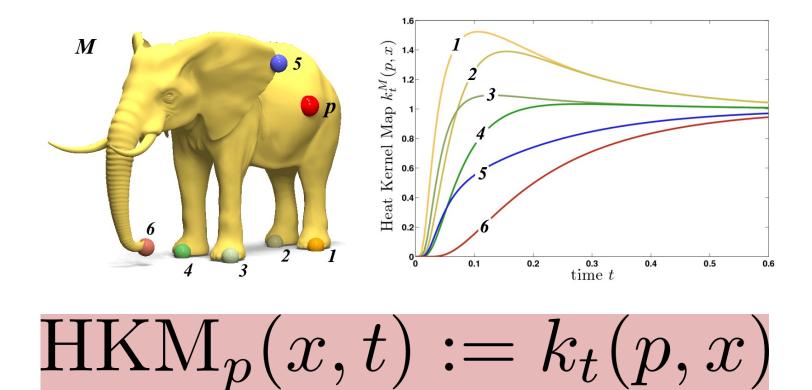
Simply match closest points in descriptor space.

Descriptor Matching Problem



Symmetry

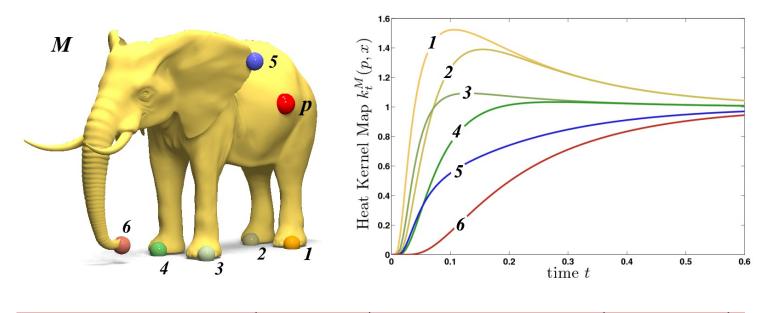
Heat Kernel Map



How much heat diffuses from \mathbf{p} to \mathbf{x} in time \mathbf{t} ?

One Point Isometric Matching with the Heat Kernel Ovsjanikov et al. 2010

Heat Kernel Map

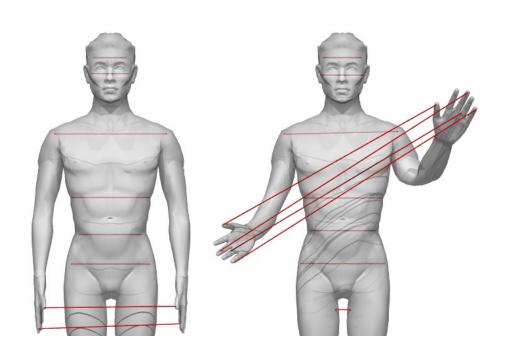


$$HKM_p(x,t) := k_t(p,x)$$

Theorem: Only have to match one point!

One Point Isometric Matching with the Heat Kernel Ovsjanikov et al. 2010

Self-Map: Symmetry



Intrinsic symmetries become extrinsic in GPS space!

Global Intrinsic Symmetries of Shapes

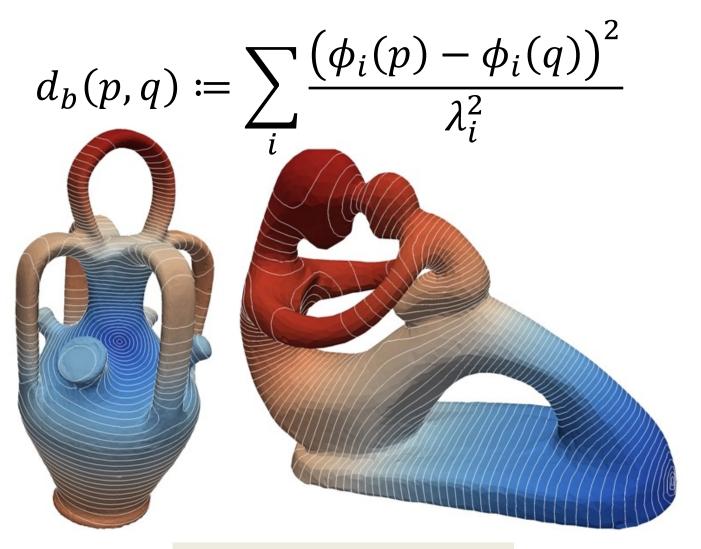
Ovsjanikov, Sun, and Guibas 2008

"Discrete intrinsic" symmetries

All Over the Place

Laplacians appear everywhere in shape analysis and geometry processing.

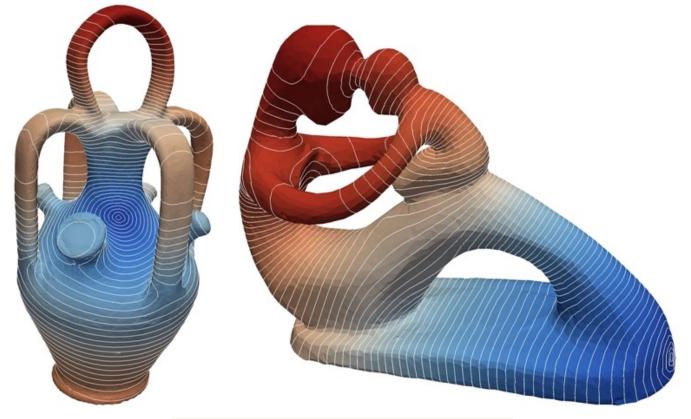
Biharmonic Distances



"Biharmonic distance"
Lipman, Rustamov & Funkhouser, 2010

Biharmonic Distances

 $d_b(p,q) := ||g_p - g_q||_2$, where $\Delta g_p = \delta_p$



"Biharmonic distance"
Lipman, Rustamov & Funkhouser, 2010

Geodesic Distances

$$d_g(p,q) = \lim_{t \to 0} \sqrt{-4t \log k_{t,p}(q)}$$

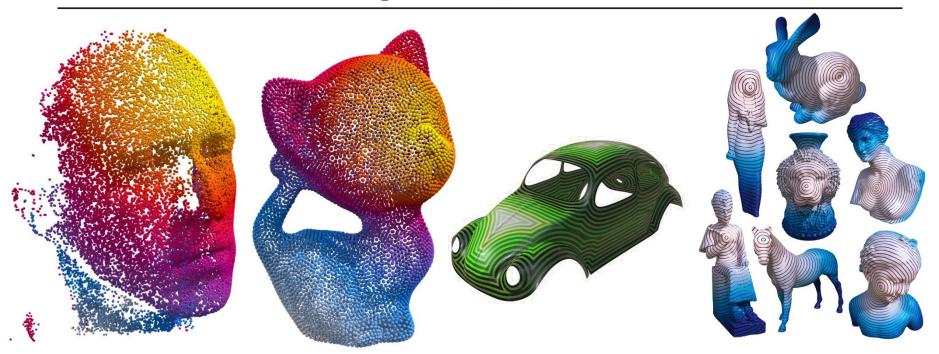


"Geodesics in heat" Crane, Weischedel, and Wardetzky; TOG 2013

Finding geodesics

Algorithm 1 The Heat Method

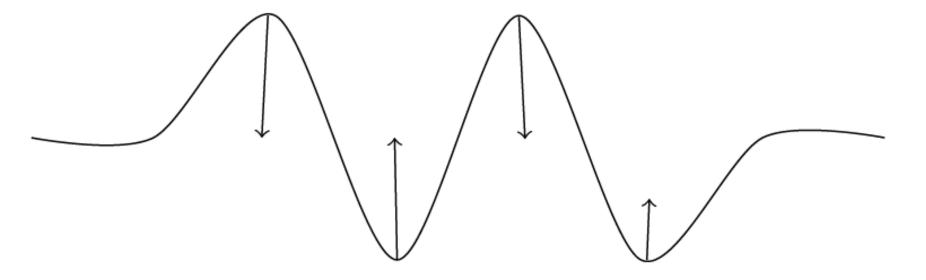
- I. Integrate the heat flow $\dot{u} = \Delta u$ for time t.
- II. Evaluate the vector field $X = -\nabla u/|\nabla u|$.
- III. Solve the Poisson equation $\Delta \phi = \nabla \cdot X$.



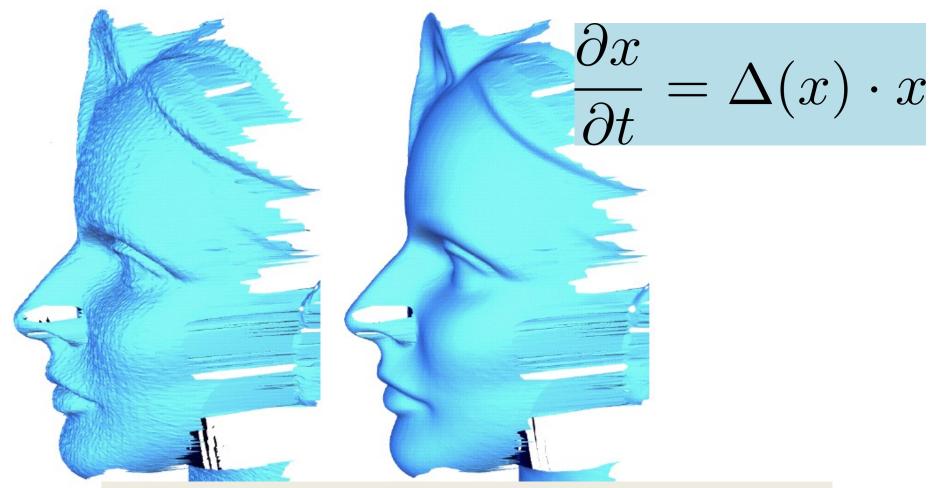
Crane, Weischedel, and Wardetzky. "Geodesics in Heat." TOG, 2013.

Mean Curvature Flow

$$\frac{\partial x}{\partial t} = \Delta(x) \cdot x$$



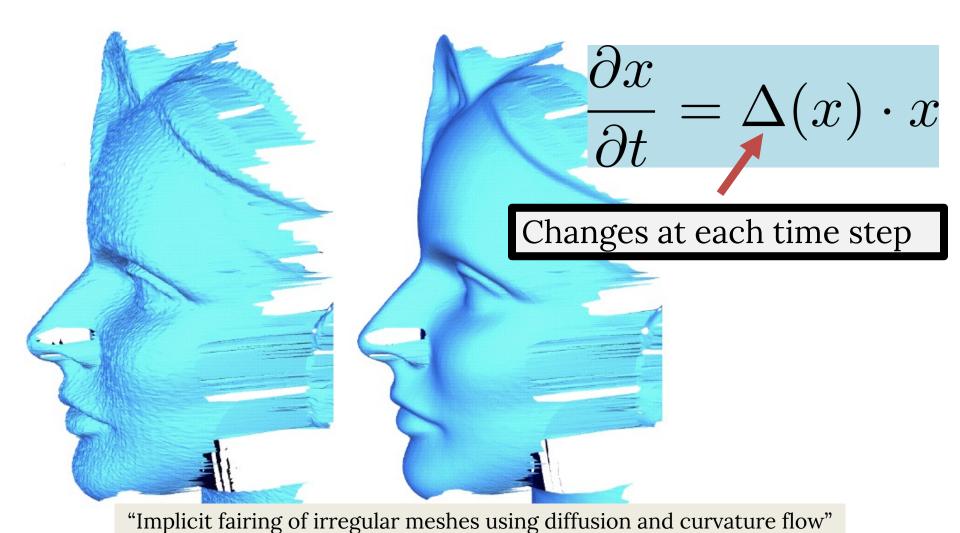
Mean Curvature Flow



"Implicit fairing of irregular meshes using diffusion and curvature flow"

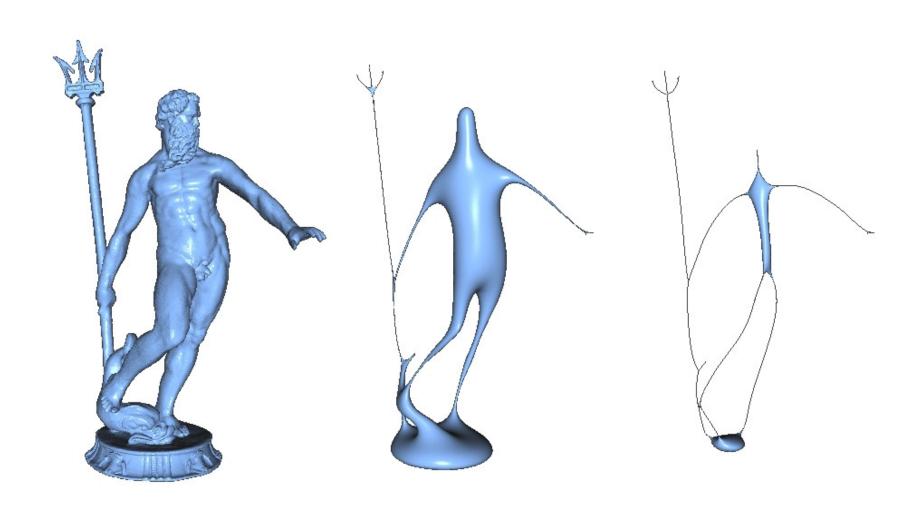
Desbrun et al., 1999

Mean Curvature Flow



Desbrun et al., 1999

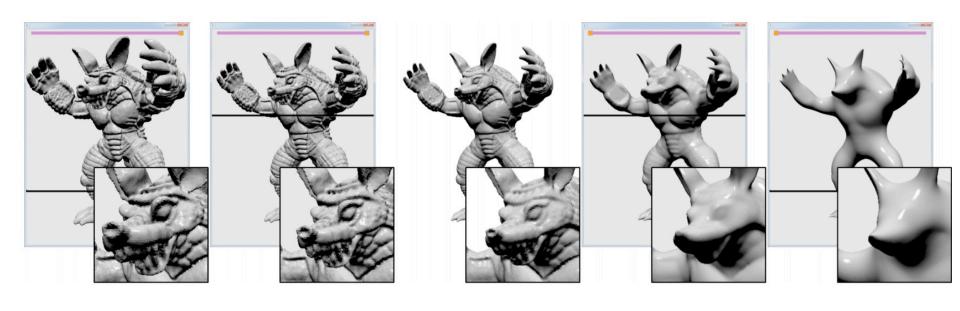
Recall:



Another fairing

Screened Poisson Equation

$$E(G) = \alpha^2 \|G - F\|^2 + \|\nabla_M G - \beta \nabla_M F\|^2$$



Useful Technique

$$\frac{\partial f}{\partial t} = -\Delta f \text{ (heat equation)}$$

$$\to M \frac{\partial f}{\partial t} = Lf \text{ after discretization in space}$$

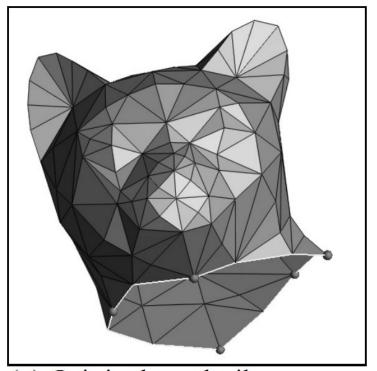
$$\to M \frac{f_T - f_0}{T} = Lf_T \text{ after time discretization}$$

Choice: Evaluate at time T

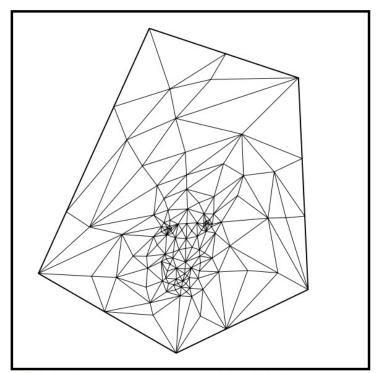
Unconditionally stable, but not necessarily accurate for large T!

Implicit time stepping

Parameterization: Harmonic Map



(a) Original mesh tile



(b) Harmonic embedding

Recall: Mean value principle

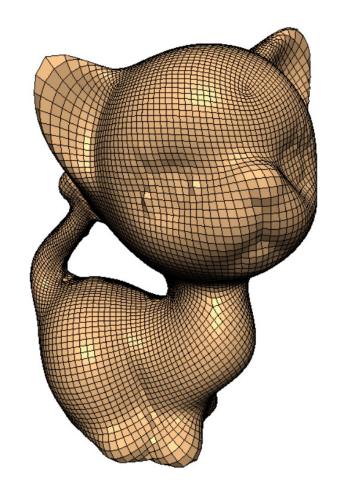
"Multiresolution analysis of arbitrary meshes" Eck et al., 1995 (and many others!)

Others

• Shape retrieval from Laplacian eigenvalues "Shape DNA" [Reuter et al., 2006]

Quadrangulation
 Nodal domains [Dong et al., 2006]

• Surface deformation "As-rigid-as-possible" [Sorkine & Alexa, 2007]



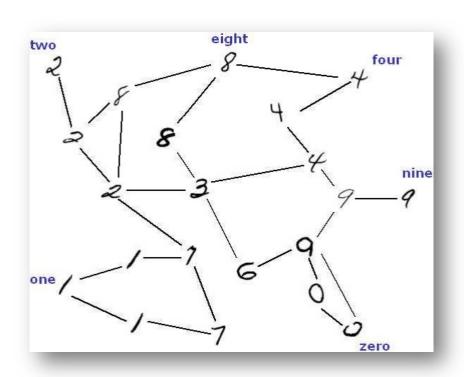
How can we use L?

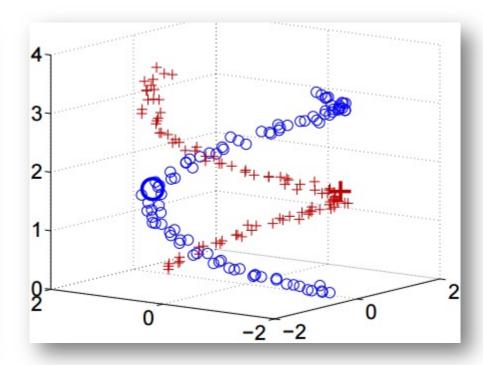
(useful properties of the Laplacian)

 In Computer Graphics and Geometry Modeling/Processing

In Machine Learning

Semi-Supervised Learning



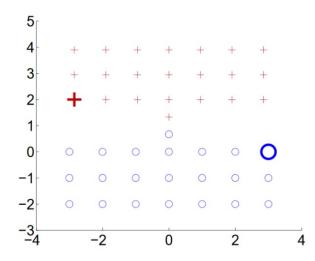


Semi-Supervised Technique

Given: ℓ labeled points $(x_1, y_1), \ldots, (x_\ell, y_\ell); y_i \in \{0, 1\}$ u unlabeled points $x_{\ell+1}, \ldots, x_{\ell+u}; \ell \ll u$

$$\min \frac{1}{2} \sum_{ij} w_{ij} (f(i) - f(j))^{2} \left(\int_{3}^{5} \int_{4}^{4} \int_{4}^{4}$$

Dirichlet energy \rightarrow Linear system of equations (Poisson)



Related Method

Step 1: Build k-NN graph

 Step 2: Compute p smallest Laplacian eigenvectors

 Step 3: Solve semi-supervised problem in subspace

"Using Manifold Structure for Partially Labelled Classification"

Belkin and Niyogi; NIPS 2002

Manifold Regularization

Regularized learning:
$$\underset{f \in \mathcal{H}}{\operatorname{arg \, min}} \frac{1}{\ell} \sum_{i=1}^{\ell} V(f(x_i), y_i) + \gamma ||f||^2$$
Loss function Regularizer

$$||f||_I^2 := \int ||\nabla f(x)||^2 dx \approx f^\top Lf$$

"Manifold Regularization:

A Geometric Framework for Learning from Labeled and Unlabeled Examples"
Belkin, Niyogi, and Sindhwani; JMLR 2006

Examples of Manifold Regularization

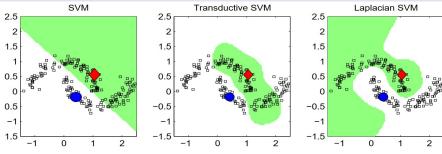
Laplacian-regularized least squares (LapRLS)

$$\arg\min_{f \in \mathcal{H}} \frac{1}{\ell} \sum_{i=1}^{\ell} (f(x_i) - y_i)^2 + \gamma ||f||_I^2 + \text{Other}[f]$$

Laplacian support vector machine (LapSVM)

$$\arg\min_{f\in\mathcal{H}} \frac{1}{\ell} \sum_{i=1}^{\ell} \max(0, 1 - y_i f(x_i)) + \gamma ||f||_I^2 + \text{Other}[f]$$

"On Manifold Regularization" Belkin, Niyogi, Sindhwani; AISTATS 2005



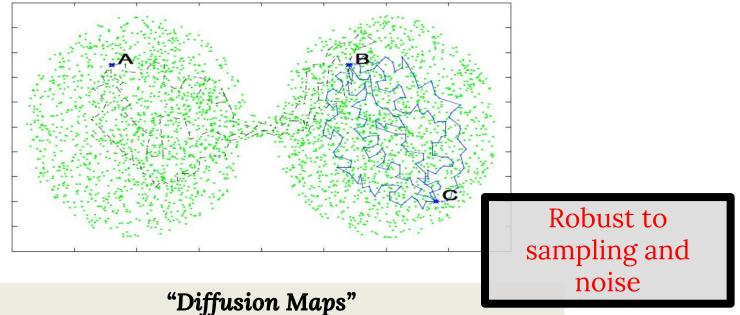
Diffusion Maps

Embedding from first k eigenvalues/vectors:

$$\Psi_t(x) := \left(\lambda_1^t \psi_1(x), \lambda_2^t \psi_2(x), \dots, \lambda_k^t \psi_k(x)\right)$$

Roughly:

 $|\Psi_t(x) - \Psi_t(y)|$ is probability that x, y diffuse to the same point in time t.



Coifman and Lafon; Applied and Computational Harmonic Analysis, 2006