## IFT 6113 LAPLACIAN APPLICATIONS

http://tiny.cc/ift6113/


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Review:

## Rough Intuition

http://pngimg.com/upload/hammer_PNG3886.png



Review:
Spectral Geometry

What can you learn about its shape from
vibration frequencies and oscillation patterns?

$$
\Delta f=\lambda f
$$

Review:

## The Cotangent <br> LAPLACIAN

$$
L_{i j}= \begin{cases}\frac{1}{2} \sum_{i \sim k}\left(\cot \alpha_{i k}+\cot \beta_{i k}\right) & \text { if } i=j \\ -\frac{1}{2}\left(\cot \alpha_{i j}+\cot \beta_{i j}\right) & \text { if } i \sim j \\ 0 & \text { otherwise }\end{cases}
$$



## Laplacian is sparse!



## How can we use L?

- (useful properties of the Laplacian)
- In Computer Graphics and Geometry Modeling/Processing
- In Machine Learning


## How can we use L?

- (useful properties of the Laplacian)
- In Computer Graphics and Geometry Modeling/Processing
- In Machine Learning


## One Object, Many Interpretations



| Labeled graph | Degree matrix | Adjacency matrix | Laplacian matrix |
| :---: | :---: | :---: | :---: |
|  | $\left(\begin{array}{llllll}2 & 0 & 0 & 0 & 0 & 0 \\ 0 & 3 & 0 & 0 & 0 & 0 \\ 0 & 0 & 2 & 0 & 0 & 0 \\ 0 & 0 & 0 & 3 & 0 & 0 \\ 0 & 0 & 0 & 0 & 3 & 0 \\ 0 & 0 & 0 & 0 & 0 & 1\end{array}\right)$ | $\left(\begin{array}{llllll}0 & 1 & 0 & 0 & 1 & 0 \\ 1 & 0 & 1 & 0 & 1 & 0 \\ 0 & 1 & 0 & 1 & 0 & 0 \\ 0 & 0 & 1 & 0 & 1 & 1 \\ 1 & 1 & 0 & 1 & 0 & 0 \\ 0 & 0 & 0 & 1 & 0 & 0\end{array}\right)$ | $\left(\begin{array}{rrrrrr}2 & -1 & 0 & 0 & -1 & 0 \\ -1 & 3 & -1 & 0 & -1 & 0 \\ 0 & -1 & 2 & -1 & 0 & 0 \\ 0 & 0 & -1 & 3 & -1 & -1 \\ -1 & -1 & 0 & -1 & 3 & 0 \\ 0 & 0 & 0 & -1 & 0 & 1\end{array}\right)$ |

https://en.wikipedia.org/wiki/Laplacian_matrix

## Deviation from neighbors

## One Object, Many Interpretations



Decreasing E

$$
E[f]:=\int_{S}\|\nabla f\|_{2}^{2} d A=-\int_{S} f(x) \Delta f(x) d A(x)
$$

Images made by E. Vouga
Dirichlet energy: Measures smoothness

## One Object, Many Interpretations

$$
\Delta \psi_{i}=\lambda_{i} \psi_{i}
$$

Vibration modes of surface (not volume!)

## Key Observation (in discrete case)

$L_{i j}= \begin{cases}\frac{1}{2} \sum_{i \sim k}\left(\cot \alpha_{i k}+\cot \beta_{i k}\right) & \text { if } i=j \\ -\frac{1}{2}\left(\cot \alpha_{i j}+\cot \beta_{i j}\right) & \text { if } i \sim j \\ 0 & \text { otherwise }\end{cases}$
$M_{i j}= \begin{cases}\frac{\text { one-ring area }}{6} & \text { if } i=j \\ \frac{\text { adjacent erea }}{12} & \text { if } i \neq j\end{cases}$

## After (More) Trigonometry

$$
L_{v w}=\frac{1}{8} \begin{cases}-\sum_{u \sim v} L_{u v} & \text { when } v=w \\ \mu(T)^{-1}\left(\ell_{v w}^{2}-\ell_{v}^{2}-\ell_{w}^{2}\right) & \text { when } v \sim w \\ +\mu\left(T^{\prime}\right)^{-1}\left(\ell_{v w}^{2}-\ell_{v}^{\prime 2}-\ell_{w}^{\prime 2}\right) & \text { otherwise }\end{cases}
$$



Image/formula in "Functional Characterization of Instrinsic and Extrinsic Geometry," TOG 2017 (Corman et al.)

## Laplacian only depends on edge lengths

## Isometry

Bending without stretching.

## Lots of Interpretations

## Global isometry

$$
d_{1}(x, y)=d_{2}(f(x), f(y))
$$

## Local isometry

$$
\begin{aligned}
g_{1} & =f^{*} g_{2} \\
g_{1}(v, w) & =g_{2}\left(f_{*} v, f_{*} w\right)
\end{aligned}
$$

## Intrinsic Techniques


http://www.revedreams.com/crochet/yarncrochet/nonorientable-crochet/
Isometry invariant

## Isometry Invariance: Hope



## Isometry Invariance: Reality

"Rigidity"


## Isometry Invariance: Reality

"Rigidity"

## ₹isometries?

http://www.4tnz.com/content/got-toilet-paper

## Few shapes can deform isometrically

## Useful Fact

Contents lists available at SciVerse ScienceDirect
Graphical Models

## Discrete heat kernel determines discrete Riemannian metric

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## ARTICLEINFO

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## ABSTRACT

The Laplace-Beltrami operator of a smooth Riemannian manifold is determined by the Riemannian metric. Conversely, the heat kernel constructed from the eigenvalues and eigenfunctions of the Laplace-Beltrami operator determines the Riemannian metric. This work proves the analogy on Euclidean polyhedral surfaces (triangle meshes), that the discrete heat kernel and the discrete Riemannian metric (unique up to a scaling) are mutually determined by each other. Given a Euclidean polyhedral surface, its Riemannian metric is represented as edge lengths, satisfying triangle inequalities on all faces. The LaplaceBeltrami operator is formulated using the cotangent formula, where the edge weight is defined as the sum of the cotangent of angles against the edge. We prove that the edge lengths can be determined by the edge weights unique up to a scaling using the variational approach.
The constructive proof leads to a computational algorithm that finds the unique metric on a triangle mesh from a discrete Laplace-Beltrami operator matrix.

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## 1. Introduction

Laplace-Beltrami operator plays a fundamental role in Riemannian geometry [26]. Discrete Ladlace-Beltrami

### 1.1. Motivation

The Laplace-Beltrami operator on a Riemannian manifold plavs an fundamental role in Riemannian geometry.

## Beware



But calculations on a volume are expensive!

## Not the same.

## Why Study the Laplacian?

- Encodes intrinsic geometry

Edge lengths on triangle mesh, Riemannian metric on manifold

- Multi-scale

Filter based on frequency

- Geometry through linear algebra

Linear/eigenvalue problems, sparse positive definite matrices

- Connection to physics

Heat equation, wave equation, vibration, ...

## How can we use L?

- (useful properties of the Laplacian)
- In Computer Graphics and Geometry Modeling/Processing
- In Machine Learning


## Eigenhomers

## Eigenfunctions of L =

 basis of function space on the surface

Recall:Another Interpretation of Eigenfunctions


Find critical points of $E[f]$

$$
\text { s.t. } \int_{\Omega} f^{2}=1
$$



## Small eigenvalue: smooth function

## Eigenhomers

## Eigenfunctions of $\mathrm{L}=$

The smoothest basis of function space on the surface


## Example Task: Shape Descriptors

## Pointwise quantity

## Descriptor Tasks

- Characterize local geometry Feature/anomaly detection
- Describe point's role on surface
Symmetry detection, correspondence


## Descriptors We've Seen Before


http://www.sciencedirect.com/science/article/pii/S0010448510001983

## Gaussian and mean curvature

## Desirable Properties

- Distinguishing

Provides useful information about a point

- Stable

Numerically and geometrically

- Intrinsic

No dependence on embedding

## Intrinsic Descriptors

## Invariant under

- Rigid motion
- Bending without stretching


## Intrinsic Descriptor



## Theorema Egregium ("Totally Awesome Theorem"): <br> Gaussian curvature is intrinsic.

## End of the Story?



Second derivative quantity

## Desirable Properties

Incorporates neighborhood information in an intrinsic fashion

Stable under small deformation

## Shape Context



## Shape Context

+ Translational invariance + Scale invariance
- Rotational invariance


## Shape Context

## Idea!

Compute angles relative to the tangent

+ Translational invariance
+ Scale invariance
+ Rotational invariance
- Isometry invariance

Recall:

## Connection to Physics



## Heat equation

## Intrinsic Observation

Heat diffusion patterns are not affected if you bend a surface.

## Global Point Signature


"Laplace-Beltrami Eigenfunctions for Deformation Invariant Shape Representation" Rustamov, SGP 2007

## Global Point Signature

$$
\begin{gathered}
\mathbf{1}_{\mathbf{2}} \\
\mathbf{3} \\
\operatorname{GPS}(p)
\end{gathered}:=\left(\begin{array}{llllll}
\mathbf{4} & \mathbf{5} & \mathbf{7} & \mathbf{8} & \mathbf{9} & \mathbf{1 0} \\
\sqrt{\lambda_{1}}
\end{array} \phi_{1}(p),-\frac{1}{\sqrt{\lambda_{2}}} \phi_{2}(p),-\frac{1}{\sqrt{\lambda_{3}}} \phi_{3}(p), \cdots\right) .
$$

## If surface does not self-intersect, neither does the GPS embedding.

Proof: Laplacian eigenfunctions span $L^{2}(\Sigma)$; if $\operatorname{GPS}(p)=\operatorname{GPS}(q)$, then all functions on $\Sigma$ would be equal at $p$ and $q$.

## Global Point Signature



## GPS is isometry-invariant.

Proof: Comes from the Laplacian.

## Drawbacks of GPS

- Assumes unique $\lambda$ 's
- Potential for eigenfunction "switching"
- Nonlocal feature

New idea:

## PDE Applications of the Laplacian



http://graphics.stanford.edu/courses/cs468-10fall/LectureSlides/11_shape_matching.pdf

## Heat equation

# PDE Applications of the Laplacian 


$\frac{\partial^{2} u}{\partial t^{2}}=-i \Delta u$

Image courtesy G. Peyré
Wave equation

## PDE Applications of the Laplacian



Use this behavior to
characterize shape.
$\overline{\partial t^{2}}=-i \Delta u$

Image courtesy G. Peyré

## Wave equation

## Solutions in the LB Basis

$\frac{\partial u}{\partial t}=-\Delta u$
Heat equation

$$
\begin{aligned}
u & =\sum_{n=0}^{\infty} a_{n} e^{-\lambda_{n} t} \phi_{n}(x) \\
a_{n} & =\int_{\Sigma} u_{0}(x) \cdot \phi_{n}(x) d A
\end{aligned}
$$

## Heat Kernel Signature (HKS)

$$
k_{t}(x, x)=\sum_{n=0}^{\infty} e^{-\lambda_{i} t} \phi_{n}(x)^{2}
$$

Continuous function of $t \in[0, \infty)$

## How much heat diffuses from $x$ to itself in time t?

## Heat Kernel Signature (HKS)

$$
k_{t}(x, x)=\sum_{n=0}^{\infty} e^{-\lambda_{i} t} \phi_{n}(x)^{2}
$$


"A concise and provably informative multi-scale signature based on heat diffusion" Sun, Ovsjanikov, and Guibas; SGP 2009

## Heat Kernel Signature (HKS)

$$
k_{t}(x, x)=\sum_{n=0}^{\infty} e^{-\lambda_{i} t} \phi_{n}(x)^{2}
$$



## Small $t$ : we 'see' small local features Large $t$ : we 'see' large neighborhoods

"A concise and provably informative multi-scale signature based on heat diffusion" Sun, Ovsjanikov, and Guibas; SGP 2009

## Heat Kernel Signature (HKS)

$$
k_{t}(x, x)=\sum_{n=0}^{\infty} e^{-\lambda_{i} t} \phi_{n}(x)^{2}
$$

## Good properties:

- Isometry-invariant
- Multiscale
- Not subject to switching
- Easy to compute
- Related to curvature at small scales


## Heat Kernel Signature (HKS)

$$
k_{t}(x, x)=\sum_{n=0}^{\infty} e^{-\lambda_{i} t} \phi_{n}(x)^{2}
$$

## Bad properties:

- Issues remain with repeated eigenvalues
- Theoretical guarantees require (near-)isometry


## Wave Kernel Signature (WKS)


"The Wave Kernel Signature: A Quantum Mechanical Approach to Shape Analysis" Aubry, Schlickewei, and Cremers; ICCV Workshops 2012

## Wave Kernel Signature (WKS)

$$
\mathrm{WKS}(E, x)=\lim _{T \rightarrow \infty} \frac{1}{T} \int_{0}^{T}\left|\psi_{E}(x, t)\right|^{2} d t=\sum_{n=0}^{\infty} \phi_{n}(x)^{2} f_{E}\left(\lambda_{n}\right)^{2}
$$



## Wave Kernel Signature (WKS)

$$
\mathrm{WKS}(E, x)=\lim _{T \rightarrow \infty} \frac{1}{T} \int_{0}^{T}\left|\psi_{E}(x, t)\right|^{2} d t=\sum_{n=0}^{\infty} \phi_{n}(x)^{2} f_{E}\left(\lambda_{n}\right)^{2}
$$

## Good properties:

- [Similar to HKS]
- Localized in frequency
- Stable under some non-isometric deformation
- Some multi-scale properties


## Wave Kernel Signature (WKS)

$\operatorname{WKS}(E, x)=\lim _{T \rightarrow \infty} \frac{1}{T} \int_{0}^{T}\left|\psi_{E}(x, t)\right|^{2} d t=\sum_{n=0}^{\infty} \phi_{n}(x)^{2} f_{E}\left(\lambda_{n}\right)^{2}$

## Bad properties:

- [Similar to HKS]
- Can filter out large-scale
features


## Many Others

## Lots of spectral descriptors in terms of Laplacian eigenstructure.

## Combination with Machine Learning

$$
p(x)=\sum_{k} f\left(\lambda_{k}\right) \phi_{k}^{2}(x)
$$



Learning Spectral Descriptors for Deformable Shape Correspondence Litman and Bronstein; PAMI 2014

## Application: Feature Extraction



Maxima of $k_{t}(x, x)$ over $x$ for large $t$.
A Concise and Provably Informative Multi-Scale Signature Based on Heat Diffusion Sun, Ovsjanikov, and Guibas; SGP 2009

## Feature points

## Preview: Correspondence


http://graphics.stanford.edu/projects/lgl/papers/ommg-opimhk-10/ommg-opimhkhttp://www.cs.princeton.edu/~funk/sig11.pdf

## Descriptor Matching

## Simply match closest points in

descriptor space.

## Descriptor Matching Problem



Symmetry

## Heat Kernel Map

$$
\operatorname{HKM}_{p}(x, t):=k_{t}(p, x)
$$

How much heat diffuses from $\boldsymbol{p}$ to $\boldsymbol{x}$ in time $\boldsymbol{t}$ ?
One Point Isometric Matching with the Heat Kernel
Ovsjanikov et al. 2010

## Heat Kernel Map




$$
\operatorname{HKM}_{p}(x, t):=k_{t}(p, x)
$$

## Theorem: Only have to match one point!

One Point Isometric Matching with the Heat Kernel

## Self-Map: Symmetry



## Intrinsic symmetries become extrinsic in GPS space!

Global Intrinsic Symmetries of Shapes
Ovsjanikov, Sun, and Guibas 2008

## "Discrete intrinsic" symmetries

## All Over the Place

Laplacians appear everywhere in shape analysis and geometry
processing.

## Biharmonic Distances


"Biharmonic distance"
Lipman, Rustamov \& Funkhouser, 2010

## Biharmonic Distances

$$
d_{b}(p, q):=\left\|g_{p}-g_{q}\right\|_{2}, \text { where } \Delta g_{p}=\delta_{p}
$$


"Biharmonic distance"
Lipman, Rustamov \& Funkhouser, 2010

## Geodesic Distances

$$
d_{g}(p, q)=\lim _{t \rightarrow 0} \sqrt{-4 t \log k_{t, p}(q)}
$$

"Geodesics in heat"
Crane, Weischedel, and Wardetzky; TOG 2013

## Finding geodesics

Algorithm 1 The Heat Method
I. Integrate the heat flow $\dot{u}=\Delta u$ for time $t$.
II. Evaluate the vector field $X=-\nabla u /|\nabla u|$.
III. Solve the Poisson equation $\Delta \phi=\nabla \cdot X$.


Crane, Weischedel, and Wardetzky. "Geodesics in Heat." TOG, 2013.

## Mean Curvature Flow

## $\partial x$ <br> $\frac{\partial t}{\partial t}=\Delta(x) \cdot x$

## Mean Curvature Flow


"Implicit fairing of irregular meshes using diffusion and curvature flow" Desbrun et al., 1999

## Mean Curvature Flow


"Implicit fairing of irregular meshes using diffusion and curvature flow" Desbrun et al., 1999

Recall:


## Another fairing

## Screened Poisson Equation

$E(G)=\alpha^{2}\|G-F\|^{2}+\left\|\nabla_{M} G-\beta \nabla_{M} F\right\|^{2}$


## Useful Technique

$$
\begin{aligned}
\frac{\partial f}{\partial t} & =-\Delta f \text { (heat equation) } \\
\rightarrow M \frac{\partial f}{\partial t} & =L f \text { after discretization in space } \\
\rightarrow M \frac{f_{T}-f_{0}}{T} & =L f_{T} \text { after time discretization }
\end{aligned}
$$

Choice: Evaluate at time T
Unconditionally stable, but not necessarily accurate for large T!

> Implicit time stepping

## Parameterization: Harmonic Map


(a) Original mesh tile

(b) Harmonic embedding
"Multiresolution analysis of arbitrary meshes"

## Others

- Shape retrieval from Laplacian eigenvalues "Shape DNA" [Reuter et al., 2006]


## Quadrangulation

 Nodal domains [Dong et al., 2006]- Surface deformation "As-rigid-as-possible" [Sorkine \& Alexa, 2007]



## How can we use L?

- (useful properties of the Laplacian)
- In Computer Graphics and Geometry Modeling/Processing
- In Machine Learning


## Semi-Supervised Learning


"Semi-supervised learning using Gaussian fields and harmonic functions" Zhu, Ghahramani, \& Lafferty 2003

## Semi-Supervised Technique

Given: $\ell$ labeled points $\left(x_{1}, y_{1}\right), \ldots,\left(x_{\ell}, y_{\ell}\right) ; y_{i} \in\{0,1\}$ $u$ unlabeled points $x_{\ell+1}, \ldots, x_{\ell+u} ; \ell \ll u$

$$
\begin{array}{ll}
\min & \frac{1}{2} \sum_{i j} w_{i j}(f(i)-f(j))^{2} \\
& 5 \\
3 & 5 \\
2
\end{array}
$$

## Related Method

- Step 1:

Build $\boldsymbol{k}$-NN graph

- Step 2:

Compute $\boldsymbol{p}$ smallest Laplacian eigenvectors

- Step 3: Solve semi-supervised problem in subspace
"Using Manifold Structure for Partially Labelled Classification" Belkin and Niyogi; NIPS 2002


## Manifold Regularization

Regularized learning: $\arg \min _{f \in \mathcal{H}} \frac{1}{\ell} \sum_{i=1}^{\ell} V\left(f\left(x_{i}\right), y_{i}\right)+\gamma\|f\|^{2}$

## Dirichlet energy


"Manifold Regularization:
A Geometric Framework for Learning from Labeled and Unlabeled Examples"
Belkin, Niyogi, and Sindhwani; JMLR 2006

## Examples of Manifold Regularization

- Laplacian-regularized least squares (LapRLS)

$$
\arg \min _{f \in \mathcal{H}} \frac{1}{\ell} \sum_{i=1}^{\ell}\left(f\left(x_{i}\right)-y_{i}\right)^{2}+\gamma\|f\|_{I}^{2}+\text { Other }[f]
$$

- Laplacian support vector machine (LapSVM) $\arg \min _{f \in \mathcal{H}} \frac{1}{\ell} \sum_{i=1}^{\ell} \max \left(0,1-y_{i} f\left(x_{i}\right)\right)+\gamma\|f\|_{I}^{2}+$ Other $[f]$ Belkin, Niyogi, Sindhwani; AISTATS 2005





## Diffusion Maps

Embedding from first $k$ eigenvalues/vectors:

$$
\Psi_{t}(x):=\left(\lambda_{1}^{t} \psi_{1}(x), \lambda_{2}^{t} \psi_{2}(x), \ldots, \lambda_{k}^{t} \psi_{k}(x)\right)
$$

Roughly:
$\left|\Psi_{t}(x)-\Psi_{t}(y)\right|$ is probability that $x, y$ diffuse to the same point in time $t$.


Coifman and Lafon; Applied and Computational Harmonic Analysis, 2006

