# DogVCat: Create an algorithm to distinguish dogs from cats

Presenter: Bang Liu, Yan Liu, Kai Zhou

Instructor: Dr Russ Greiner

Co-coach: Junfeng Wen

## **Outlines**

- Our Task
- Our Solutions
  - ☐ Traditional Model
  - Deep Learning Model
- Our Results
- ☐ Future Work

## **Our Task**

- Basic task
  - > To Create an algorithm to classify whether an image contains a dog or a cat
  - > Kaggle Competition
- Dataset: the ASIRRA dataset provided by Microsoft Research
  - Training Dataset: 543.76MB, 25000 images(12500 dogs, 12500 cats)
  - Testing Dataset: 271.15MB, 12500 images

#### **Our Task**

#### Input & Output

- > Input: images of dogs and cats
- > Output: classification accuracy on testing dataset

#### Relevance to Machine Learning

- > Learning task
  - For training dataset, to learn a classification model to determine the decision boundary.
- > Performance task
  - For testing dataset, to make classification for each image based on the learned model, and get the accuracy.

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#### **Our Solutions**

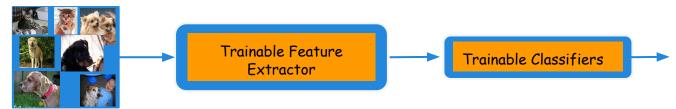
- Traditional Model for pattern recognition
  - > Fixed features + Trainable classifiers



- > Fixed features
  - Low Level Features: Color
  - High Level Features: Dense SIFT (Scale-Invariant Feature Transform)

#### **Our Solutions**

- Deep Learning Model
  - > Trainable features + Trainable classifiers



- > Trainable features
  - from Deep Neural Networks

#### **Our Solutions**

#### Two trainable classifiers

based on data property (high dimensionality) and previous work

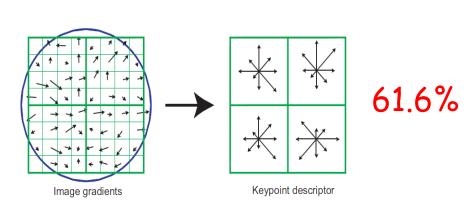
- Support Vector Machines (SVMs)
- Deep Neural Networks

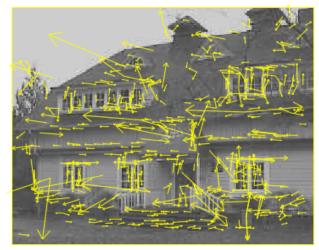
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- Fixed Features
  - > High Level Features
    - Dense SIFT (Scale-Invariant Feature Transform)
  - > Low Level Features
    - Color

- Feature Extraction (Dense) SIFT feature
  - > The SIFT features are local and based on the appearance of the object
  - Invariant to image scale and rotations





Feature Extraction - Color









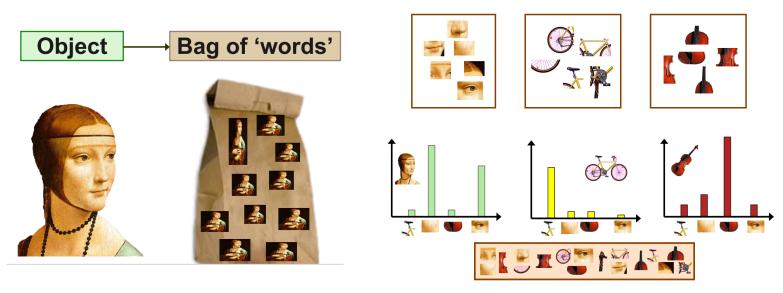




- Use HSV (hue, saturation, value) model other than RGB (red, green, blue) model of color
  - Closer to human perception of color
  - Easier to interpret

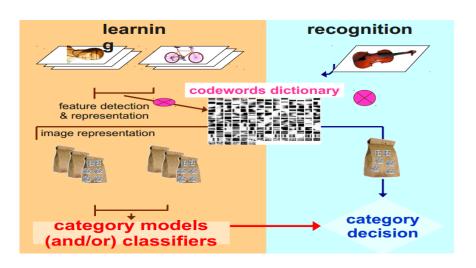
61.6% → 71.5%

Feature Representation - Bag of Words



#### Feature Extraction - Whole Process

- 1. feature detection
- 2. create dictionary
- 3. representation
- 4. training model
- 5. get decision boundary



http://cs.nyu.edu/~fergus/teaching/vision\_2012/9\_BoW.pdf

- Preprocessing: Image Segmentation
  - Segmentation of pets from backgrounds
    -- complicated and various backgrounds
  - > Results (good & bad):





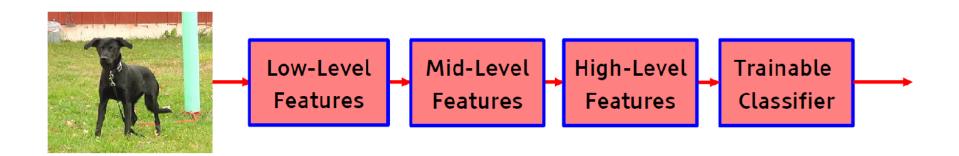
> Performance:

no improvement

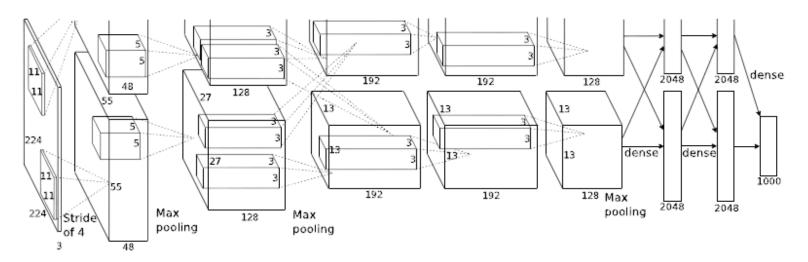
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Representations are hierarchical and trained

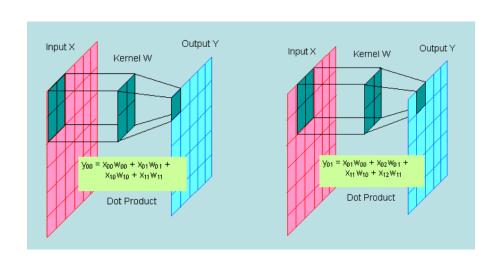


Architecture of model: previous work



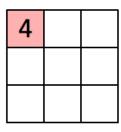
(Alex Krizhevsky, ImageNet 2012, 60 million parameters, 650,000 neurons, trained on 1.2 million training images)

Convolutional layers: feature maps



1,	<b>1</b> <sub>×0</sub>	1,	0	0
0,0	1,	<b>1</b> <sub>×0</sub>	1	0
<b>0</b> <sub>×1</sub>	0,×0	1,	1	1
0	0	1	1	0
0	1	1	0	0

Image

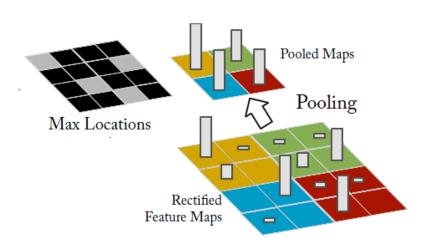


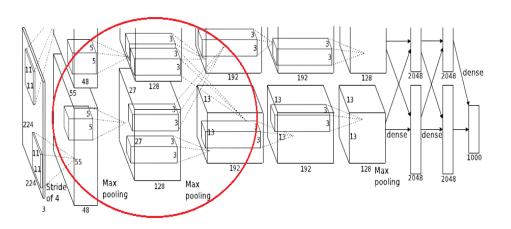
Convolved Feature

http://www1.i2r.a-star.edu.sg/~irkhan

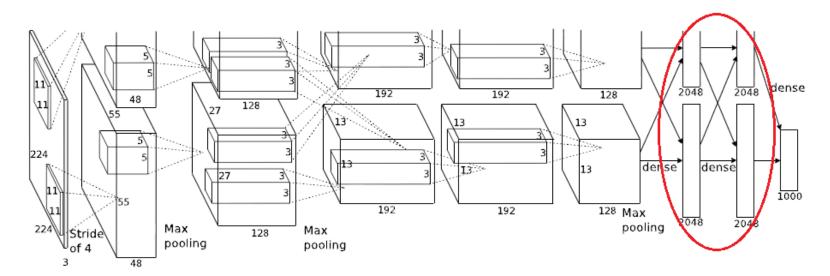
(UFLDL)

Max pooling: sub-sampling

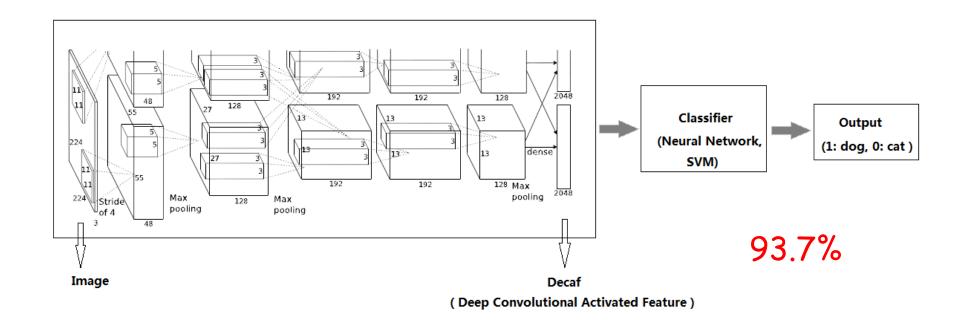




Fully connected layers: image representation



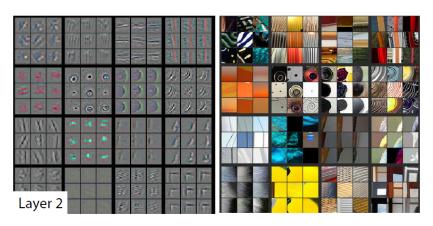
Our model: Learned feature + Classifier



Top activation for Layer 1, 2

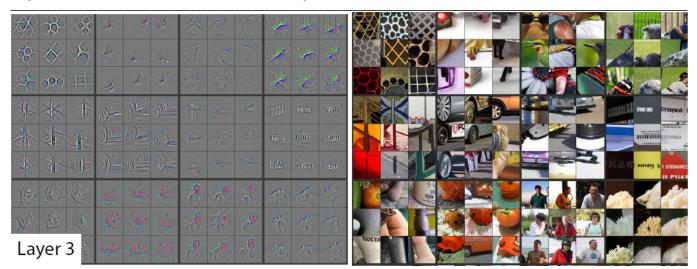


edges, colors (low-level feature)



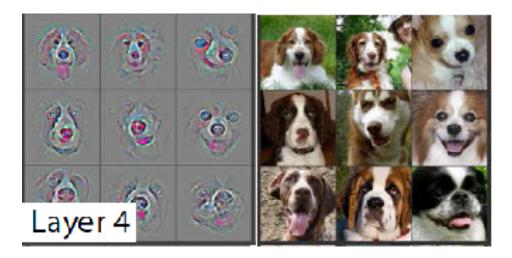
corners, edge/color conjunctions (low-level feature)

Top activation for Layer 3



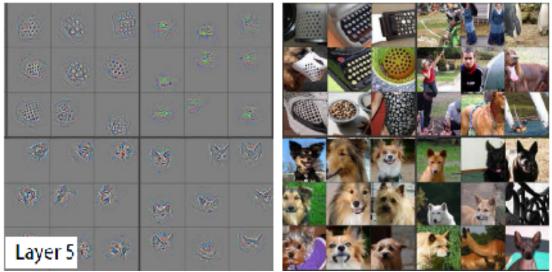
textures (mid-level feature)

Top activation for Layer 4



part of objects (high-level feature)

Top activation for Layer 5 (objects)



entire objects (high-level feature) (Matthew D. Zeiler, 2013)

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- Performance on Fixed Features
  - > Fixed features + SVMs
    - Dense SIFT features

```
0.61804 \rightarrow 0.65067 \rightarrow 0.67600
```

■ Dense SIFT + Color features

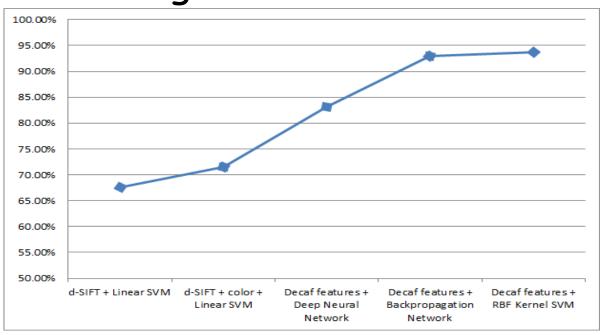
```
0.54960 \rightarrow 0.55867 \rightarrow 0.71467
```

Dense SIFT features(with segmentation)

```
0.49600 \rightarrow 0.50133
```

- Performance on Trainable Features
  - > Trainable Features + Deep Neural Network
    - Original neural network(Alex 2012)
      - 0.83200
    - Decaf features + BP Neural Network0.93013
    - Decaf features + SVM (RBF Kernel)0.93787

## Increasing Performance



## Leaderboard on Kaggle (ranked 9th in 71 teams)

#	Δ1w	Team Name *inthemoney	Score ②	Entries	Last Submission UTC (Best – Last Submission)
1	-	DaggerFS *	0.97040	4	Mon, 18 Nov 2013 17:54:09 (-3d)
2	-	Charlie *	0.96987	5	Sat, 16 Nov 2013 17:30:20 (-30.6d)
3	-	Jeff	0.96773	2	Thu, 26 Sep 2013 13:54:31
4	-	wqren	0.96667	4	Wed, 23 Oct 2013 02:12:19 (-1.1h)
5	-	Kyle Kastner	0.96667	10	Mon, 25 Nov 2013 15:17:11 (-4.1d)
6	-	Daniel Nouri	0.96587	8	Fri, 29 Nov 2013 19:11:26 (-10.9d)
7	†1	hungry red panda	0.96427	2	Wed, 27 Nov 2013 09:17:39
8	11	naxeji	0.94933	10	Thu, 24 Oct 2013 19:00:57 (-21h)
9	15	UA_551 #	0.93787	18	Tue, 03 Dec 2013 01:55:13 (-0.7h)
10	i1	Poly 4	0.92000	4	Sun, 17 Nov 2013 09:19:38 (-4d)

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## **Future Work**

- What we are going to do...
  - > to achieve higher performance
    - different parameter settings for SVMs and Deep Neural Networks
    - Features combination

thanks to Dr Russ Greiner

- Face detection
- multi classifiers for different types of images

thanks to Dr Mohamed Elgendi

#### **New Ideas**

- Done
  - > Works:
    - Combined SIFT with Color features
    - Tried different types of Decaf features
    - SVMs on Decaf features
  - > Doesn't work:
    - Image Segmentation
- To Do
  - Combine Decaf features with other features
  - Face Detection

#### References

- [1] Zeiler, Matthew D., and Rob Fergus. "Visualizing and Understanding Convolutional Neural Networks." *arXiv preprint arXiv:1311.2901* (2013).
- [2] Donahue, Jeff, et al. "DeCAF: A Deep Convolutional Activation Feature for Generic Visual Recognition." *arXiv preprint arXiv:1310.1531* (2013).
- [3] Krizhevsky, Alex, Ilya Sutskever, and Geoff Hinton. "Imagenet classification with deep convolutional neural networks." *Advances in Neural Information Processing Systems 25.* 2012.
- [4] Lowe, David G. "Distinctive image features from scale-invariant keypoints." *International journal of computer vision* 60.2 (2004): 91-110.

# **DogVCat**



