

# Switching to python

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Jan 16, 2007

# Running Pylab

## Why?

- ▶ Python is (i) free, (ii) a 'real' programming language, and (iii) gaining popularity.

## What we need:

- ▶ Pylab = Python + Numpy + Matplotlib + Ipython (+ Scipy)
- ▶ (All there on the cluster machines.)

## To run Pylab interactively:

- ▶ Type:  
`ipython -pylab`

# Exploring Pylab

- ▶ Most Matlab commands directly available:
- ▶ `randn`, `zeros`, `eye`, `exp`, `cos`, `svd`, `plot`, `scatter`, `load`, `help (!)`, ...
- ▶ An example:  

```
d = randn(10,1)
plot(d)
```
- ▶ Another example:  

```
x = arange(-5.0, 5.0, 0.001) #this is Pylab's equivalent of (-5 : 0.001 : 5);
y = cos(x)
plot(x,y)
```
- ▶ Most operations (indexing, slicing) are the same, *but...*

# Some differences

- ▶ Indexing works with *square* brackets.
- ▶ Indexes start at 0.
- ▶ No distinction between matrices and higher dimensional 'tensors':

- ▶ '\*' is *elementwise* multiplication.
- ▶ Matrix multiplication is a *function*:

```
A = randn(5,5)
```

```
B = randn(5,1)
```

```
dot(A,B)      #PyLab's equivalent of Matlab A*B
```

- ▶ 'Everything is an object'.
  - ▶ Properties of many objects are given as *attributes*:

```
a = randn(5,2)
```

```
a.shape      #size(a) in Matlab
```

```
a.T.shape    #transpose
```

```
a.mean(0)    #mean(a,1) in Matlab
```

## More python-specific things

- ▶ A useful built-in data-structure is the '*list*':  
`mylist = [1, 2, 'hello', 3]`
- ▶ Functions accept 'keyword-arguments'. For example:  
`plot(d, linewidth = 5)`
- ▶ Code in an external file is called *module* and can be *imported*.
- ▶ A few quirks exist and can be confusing. For example, multiple definitions of 'zeros'; some commands slightly different from Matlab version; matrix-class available that redefines '\*'; ...

# Functions, control structures

- ▶ Defining a function:

```
def timesfour(x):  
    return 4*x
```

- ▶ Control structures:

- ▶ if-then-else:

```
if s == "y":  
    print('a')  
else:  
    print('b')
```

- ▶ while:

```
a = 1.0  
while a != 10.0 and s == "hello":  
    a = a + 1.0
```

- ▶ for-loops:

```
for i in [1,2,'x',3,4,'h',5]:  
    print(i)
```

## Broadcasting and *newaxis*

- ▶ Adding a  $2 \times 5$  matrix to a  $1 \times 5$  vector?
- ▶ In Matlab, we use `repmat`. In Pylab we could do this, too.
- ▶ But Pylab offers also a another, more convenient, solution:
- ▶ Numpy always tries to copy each axis in each array to make the sizes match.
- ▶ Example:

```
( randn(2,5) + randn(1,5) ).shape    # result is (2,5)
```

- ▶ How about a  $2 \times 5$  matrix to a  $1 \times 5 \times 3$  tensor?
- ▶ We first have to make the number of dimensions match to make this work.
- ▶ Solution: '*newaxis*'. Examples:

```
randn(2,5).shape          # result is (2,5)
randn(2,5) + randn(1,5,3) #does not work!
randn(2,5)[:,:,newaxis].shape  # result is (2,5,1)
randn(2,5)[:,:,newaxis] + randn(1,5,3) #works
```

# Some examples

- ▶ Cascading operations.
- ▶ Writing a derivative function.
- ▶ PCA on the Iris data-set.

# More useful Python concepts

- ▶ Functions are *call-by-reference*.
- ▶ Tuples.
- ▶ Packing and un-packing.
- ▶ Dictionaries.
- ▶ Classes.
- ▶ Iterators, generators.
- ▶ List comprehensions.

# Links

## Learning Python:

- ▶ [docs.python.org/tut/](https://docs.python.org/tut/)
- ▶ [www.diveintopython.org/](https://www.diveintopython.org/)

## Getting the packages:

- ▶ For Python: [python.org](https://python.org)
- ▶ For Numpy and Scipy: [scipy.org](https://scipy.org)
- ▶ For Matplotlib: [matplotlib.sourceforge.net](https://matplotlib.sourceforge.net)

## Matlab–Python cross-references (very useful):

- ▶ [mathesaurus.sourceforge.net/matlab-numpy.html](https://mathesaurus.sourceforge.net/matlab-numpy.html)
- ▶ [scipy.org/NumPy\\_for\\_Matlab\\_Users](https://scipy.org/NumPy_for_Matlab_Users)