### SSJ User's Guide

# Package randvarmulti Generating Random Vectors

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This package is a multivariate version of the package **randvar**. It implements random number generators for some (nonuniform) multivariate distributions.

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### Overview

This package provides a collection of classes for non-uniform random variate generation, very similar to **randvar**, but for multivariate distributions.

### RandomMultivariateGen

This class is the multivariate counterpart of RandomVariateGen. It is the base class for general random variate generators over the *d*-dimensional real space  $\mathbb{R}^d$ . It specifies the signature of the nextPoint method, which is normally called to generate a random vector from a given distribution. Contrary to univariate distributions and generators, here the inversion method is not well defined, so we cannot construct a multivariate generator simply by passing a multivariate distribution and a stream; we must specify a generating method as well. For this reason, this class is abstract. Generators can be constructed only by invoking the constructor of a subclass. This is an important difference with RandomVariateGen.

package umontreal.iro.lecuyer.randvarmulti;

public abstract class RandomMultivariateGen

#### Methods

```
abstract public void nextPoint (double[] p);
```

Generates a random point p using the the stream contained in this object.

```
public void nextArrayOfPoints (double[][] v, int start, int n)
```

Generates n random points. These points are stored in the array v, starting at index start. Thus v[start][i] contains coordinate i of the first generated point. By default, this method calls nextPoint n times, but one can override it in subclasses for better efficiency. The array argument v[][d] must have d elements reserved for each generated point before calling this method.

```
public int getDimension()
```

Returns the dimension of this multivariate generator (the dimension of the random points).

```
public RandomStream getStream()
```

Returns the RandomStream used by this object.

public void setStream (RandomStream stream)

Sets the RandomStream used by this object to stream.

### IIDMultivariateGen

Extends RandomMultivariateGen for a vector of independent identically distributed (i.i.d.) random variables.

package umontreal.iro.lecuyer.randvarmulti;

public class IIDMultivariateGen extends RandomMultivariateGen

#### Constructor

```
public IIDMultivariateGen (RandomVariateGen gen1, int d)
```

Constructs a generator for a d-dimensional vector of i.i.d. variates with a common onedimensional generator gen1.

### Methods

public void setDimension (int d)

Changes the dimension of the vector to d.

public void nextPoint (double[] p)
Generates a vector of i.i.d. variates.

public void setGen1 (RandomVariateGen gen1) Sets the common one-dimensional generator to gen1.

public RandomVariateGen getGen1()

Returns the common one-dimensional generator used in this class.

### public String toString()

Returns a string representation of the generator.

### MultinormalGen

Extends RandomMultivariateGen for a multivariate normal (or multinormal) distribution [1]. The d-dimensional multivariate normal distribution with mean vector  $\boldsymbol{\mu} \in \mathbb{R}^d$  and (symmetric positive-definite) covariance matrix  $\boldsymbol{\Sigma}$ , denoted  $N(\boldsymbol{\mu}, \boldsymbol{\Sigma})$ , has density

$$f(\mathbf{X}) = \frac{1}{\sqrt{(2\pi)^d \det(\mathbf{\Sigma})}} \exp\left(-(\mathbf{X} - \boldsymbol{\mu})^{\mathsf{t}} \boldsymbol{\Sigma}^{-1} (\mathbf{X} - \boldsymbol{\mu})/2\right),$$

for all  $\mathbf{X} \in \mathbb{R}^d$ , and  $\mathbf{X}^t$  is the transpose vector of  $\mathbf{X}$ . If  $\mathbf{Z} \sim N(\mathbf{0}, \mathbf{I})$  where  $\mathbf{I}$  is the identity matrix,  $\mathbf{Z}$  is said to have the *standard multinormal* distribution.

For the special case d = 2, if the random vector  $\mathbf{X} = (X_1, X_2)^t$  has a bivariate normal distribution, then it has mean  $\boldsymbol{\mu} = (\mu_1, \mu_2)^t$ , and covariance matrix

$$\boldsymbol{\Sigma} = \begin{bmatrix} \sigma_1^2 & \rho \sigma_1 \sigma_2 \\ \rho \sigma_1 \sigma_2 & \sigma_2^2 \end{bmatrix}$$

if and only if  $\operatorname{Var}[X_1] = \sigma_1^2$ ,  $\operatorname{Var}[X_2] = \sigma_2^2$ , and the linear correlation between  $X_1$  and  $X_2$  is  $\rho$ , where  $\sigma_1 > 0$ ,  $\sigma_2 > 0$ , and  $-1 \le \rho \le 1$ .

package umontreal.iro.lecuyer.randvarmulti;

public class MultinormalGen extends RandomMultivariateGen

#### Constructors

public MultinormalGen (NormalGen gen1, int d)

Constructs a generator with the standard multinormal distribution (with  $\mu = 0$  and  $\Sigma = I$ ) in *d* dimensions. Each vector **Z** will be generated via *d* successive calls to gen1, which must be a *standard normal* generator.

#### protected MultinormalGen (NormalGen gen1, double[] mu, DoubleMatrix2D sigma)

Constructs a multinormal generator with mean vector  $\mathbf{mu}$  and covariance matrix sigma. The mean vector must have the same length as the dimensions of the covariance matrix, which must be symmetric and positive-definite. If any of the above conditions is violated, an exception is thrown. The vector  $\mathbf{Z}$  is generated by calling d times the generator gen1, which must be *standard normal*.

protected MultinormalGen (NormalGen gen1, double[] mu, double[] [] sigma) Equivalent to MultinormalGen (gen1, mu, new DenseDoubleMatrix2D (sigma)).

### Methods

public double[] getMu()

Returns the mean vector used by this generator.

public double getMu (int i)

Returns the *i*-th component of the mean vector for this generator.

public void setMu (double[] mu)
 Sets the mean vector to mu.

public void setMu (int i, double mui)
 Sets the *i*-th component of the mean vector to mui.

public DoubleMatrix2D getSigma() Returns the covariance matrix  $\Sigma$  used by this generator.

public void nextPoint (double[] p)
Generates a point from this multinormal distribution.

### MultinormalCholeskyGen

Extends MultinormalGen for a multivariate normal distribution [1], generated via a Cholesky decomposition of the covariance matrix. The covariance matrix  $\Sigma$  is decomposed (by the constructor) as  $\Sigma = \mathbf{A}\mathbf{A}^{t}$  where  $\mathbf{A}$  is a lower-triangular matrix (this is the Cholesky decomposition), and  $\mathbf{X}$  is generated via

$$\mathbf{X} = \boldsymbol{\mu} + \mathbf{A}\mathbf{Z},$$

where Z is a *d*-dimensional vector of independent standard normal random variates, and  $\mathbf{A}^{t}$  is the transpose of  $\mathbf{A}$ . The covariance matrix  $\Sigma$  must be positive-definite, otherwise the Cholesky decomposition will fail. The decomposition method uses the CholeskyDecomposition class in colt.

package umontreal.iro.lecuyer.randvarmulti;

import cern.colt.matrix.DoubleMatrix2D; import cern.colt.matrix.impl.DenseDoubleMatrix2D; import cern.colt.matrix.linalg.CholeskyDecomposition;

public class MultinormalCholeskyGen extends MultinormalGen

#### Constructors

Equivalent to MultinormalCholeskyGen(gen1, mu, new DenseDoubleMatrix2D(sigma)).

```
public MultinormalCholeskyGen (NormalGen gen1, double[] mu,
DoubleMatrix2D sigma)
```

Constructs a multinormal generator with mean vector  $\mathbf{mu}$  and covariance matrix sigma. The mean vector must have the same length as the dimensions of the covariance matrix, which must be symmetric and positive-definite. If any of the above conditions is violated, an exception is thrown. The vector  $\mathbf{Z}$  is generated by calling d times the generator gen1, which must be a *standard normal* 1-dimensional generator.

### Methods

```
public DoubleMatrix2D getCholeskyDecompSigma()
```

Returns the lower-triangular matrix **A** in the Cholesky decomposition of  $\Sigma$ .

```
public void setSigma (DoubleMatrix2D sigma)
```

Sets the covariance matrix  $\Sigma$  of this multinormal generator to sigma (and recomputes A).

Equivalent to nextPoint(gen1, mu, new DenseDoubleMatrix2D(sigma), p).

#### 

Generates a *d*-dimensional vector from the multinormal distribution with mean vector mu and covariance matrix sigma, using the one-dimensional normal generator gen1 to generate the coordinates of  $\mathbf{Z}$ , and using the Cholesky decomposition of  $\boldsymbol{\Sigma}$ . The resulting vector is put into  $\mathbf{p}$ . Note that this static method will be very slow for large dimensions, since it computes the Cholesky decomposition at every call. It is therefore recommended to use a MultinormalCholeskyGen object instead, if the method is to be called more than once.

### public void nextPoint (double[] p)

Generates a point from this multinormal distribution. This is much faster than the static method as it computes the singular value decomposition matrix only once in the constructor.

### MultinormalPCAGen

Extends MultinormalGen for a multivariate normal distribution [1], generated via the method of principal components analysis (PCA) of the covariance matrix. The covariance matrix  $\Sigma$  is decomposed (by the constructor) as  $\Sigma = \mathbf{V} \mathbf{\Lambda} \mathbf{V}^{\mathsf{t}}$  where  $\mathbf{V}$  is an orthogonal matrix and  $\mathbf{\Lambda}$  is the diagonal matrix made up of the eigenvalues of  $\Sigma$ .  $\mathbf{V}^{\mathsf{t}}$  is the transpose matrix of  $\mathbf{V}$ . The eigenvalues are ordered from the largest ( $\lambda_1$ ) to the smallest ( $\lambda_d$ ). The random multinormal vector  $\mathbf{X}$  is generated via

$$\mathbf{X} = \boldsymbol{\mu} + \mathbf{A}\mathbf{Z},$$

where  $\mathbf{A} = \mathbf{V}\sqrt{\Lambda}$ , and  $\mathbf{Z}$  is a *d*-dimensional vector of independent standard normal random variates. The decomposition method uses the SingularValueDecomposition class in colt.

package umontreal.iro.lecuyer.randvarmulti;

```
import cern.colt.matrix.DoubleMatrix2D;
import cern.colt.matrix.linalg.SingularValueDecomposition;
```

public class MultinormalPCAGen extends MultinormalGen

#### Constructors

public MultinormalPCAGen (NormalGen gen1, double[] mu, double[] [] sigma)
Equivalent to MultinormalPCAGen(gen1, mu, new DenseDoubleMatrix2D(sigma)).

Constructs a multinormal generator with mean vector  $\mathbf{mu}$  and covariance matrix sigma. The mean vector must have the same length as the dimensions of the covariance matrix, which must be symmetric and positive semi-definite. If any of the above conditions is violated, an exception is thrown. The vector  $\mathbf{Z}$  is generated by calling d times the generator gen1, which must be a *standard normal* 1-dimensional generator.

#### Methods

- public static DoubleMatrix2D decompPCA (double[][] sigma) Computes the decomposition sigma =  $\Sigma = V\Lambda V^{t}$ . Returns  $A = V\sqrt{\Lambda}$ .
- public static DoubleMatrix2D decompPCA (DoubleMatrix2D sigma) Computes the decomposition sigma =  $\Sigma = V\Lambda V^t$ . Returns  $\mathbf{A} = V\sqrt{\Lambda}$ .

```
public DoubleMatrix2D getPCADecompSigma()
Returns the matrix \mathbf{A} = \mathbf{V}\sqrt{\Lambda} of this object.
```

### public static double[] getLambda (DoubleMatrix2D sigma)

Computes and returns the eigenvalues of sigma in decreasing order.

```
public double[] getLambda()
```

Returns the eigenvalues of  $\Sigma$  in decreasing order.

```
public void setSigma (DoubleMatrix2D sigma)
```

Sets the covariance matrix  $\Sigma$  of this multinormal generator to sigma (and recomputes A).

Generates a *d*-dimensional vector from the multinormal distribution with mean vector mu and covariance matrix sigma, using the one-dimensional normal generator gen1 to generate the coordinates of  $\mathbf{Z}$ , and using the PCA decomposition of  $\boldsymbol{\Sigma}$ . The resulting vector is put into  $\mathbf{p}$ . Note that this static method will be very slow for large dimensions, because it recomputes the singular value decomposition at every call. It is therefore recommended to use a MultinormalPCAGen object instead, if the method is to be called more than once.

Equivalent to nextPoint(gen1, mu, new DenseDoubleMatrix2D(sigma), p).

public void nextPoint (double[] p)

Generates a point from this multinormal distribution. This is much faster than the static method as it computes the singular value decomposition matrix only once in the constructor.

## DirichletGen

Extends RandomMultivariateGen for a *Dirichlet* [1] distribution. This distribution uses the parameters  $\alpha_1, \ldots, \alpha_k$ , and has density

$$f(x_1, \dots, x_k) = \frac{\Gamma(\alpha_0) \prod_{i=1}^k x_i^{\alpha_i - 1}}{\prod_{i=1}^k \Gamma(\alpha_i)}$$

where  $\alpha_0 = \sum_{i=1}^k \alpha_i$ .

Here, the successive coordinates of the Dirichlet vector are generated  $\begin{bmatrix} 1 \end{bmatrix}$  via the class GammaAcceptanceRejectionGen in package randvar, using the same stream for all the uniforms.

Note: when the shape parameters  $\alpha_i$  are all very small, the results may lose some numerical precision. For example, the value of the density function of the Dirichlet multivariate may return 0. Also, the generated  $x_i$  will often have one variate equals to 1, and all others set at (or near) 0.

package umontreal.iro.lecuyer.randvarmulti;

public class DirichletGen extends RandomMultivariateGen

### Constructor

```
public DirichletGen (RandomStream stream, double[] alphas)
```

Constructs a new Dirichlet generator with parameters  $\alpha_{i+1} = \texttt{alphas[i]}$ , for  $i = 0, \dots, k-1$ , and the stream stream.

### Methods

```
public double getAlpha (int i)
```

Returns the  $\alpha_{i+1}$  parameter for this Dirichlet generator.

Generates a new point from the Dirichlet distribution with parameters alphas, using the stream stream. The generated values are placed into p.

public void nextPoint (double[] p)

Generates a point from the Dirichlet distribution.

### References

 N. L. Johnson and S. Kotz. Distributions in Statistics: Continuous Multivariate Distributions. John Wiley, New York, NY, 1972.