# Adaptive Tensor Learning with Tensor Networks 

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## Learning with Structured Data

Supervised Learning:
Learn $f: \mathcal{X} \rightarrow \mathcal{Y}$ from a sample $\left\{\left(x_{1}, y_{1}\right), \cdots,\left(x_{N}, y_{N}\right)\right\} \subset \mathcal{X} \times \mathcal{Y}$.

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- How to handle input/output structured data?
- Tensor structured data: Images, videos, spatio-temporal data, ...


$$
\in \mathbb{R}^{32 \times 32 \times 3} \simeq \mathbb{R}^{3072}
$$

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- How to handle input/output structured data?
- Tensor structured data: Images, videos, spatio-temporal data, ...
- Discrete structured data: strings, trees, graphs, ...
- In both cases, one can leverage linear and tensor algebra to design learning algorithms.


## Outline

(1) An Introduction to Tensors and Tensor Networks
(2) Adaptive Learning of Tensor Decomposition Models

## Tensors


$\mathbf{M} \in \mathbb{R}^{d_{1} \times d_{2}}$

$$
\mathcal{T} \in \mathbb{R}^{d_{1} \times d_{2} \times d_{3}}
$$

$\mathbf{M}_{i j} \in \mathbb{R}$ for $i \in\left[d_{1}\right], j \in\left[d_{2}\right]$

## Tensors and Machine Learning

(i) Data has a tensor structure: color image, video, multivariate time series...

(ii) Tensors as parameters of a model: polynomial regression, higher-order RNNs, weighted automata on trees and graphs...

(iii) Tensors as tools: tensor method of moments [Anandkumar et al., 2014], layer compression in neural networks [Novikov et al., 2015], deep learning theoretical analysis [Cohen et al., 2015]...

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## Tensors are not easy...

## MOST TENSOR PROBLEMS ARE NP HARD

CHRISTOPHER J. HILLAR AND LEK-HENG LIM

Abstract. The idea that one might extend numerical linear algebra, the collection of matrix computational methods that form the workhorse of scientific and engineering computing, to numerical multilinear algebra, an analogous collection of tools involving hypermatrices/tensors, appears very promising and has attracted a lot of attention recently. We examine here the computational tractability of some core problems in numerical multilinear algebra. We show that tensor analogues of several standard problems that are readily computable in the matrix (i.e. 2-tensor) case are NP hard. Our list here includes: determining the feasibility of a system of bilinear equations, determining an eigenvalue, a singular value, or the spectral norm of a 3-tensor, determining a best rank-1 approximation to a 3 -tensor, determining the rank of a 3 -tensor over $\mathbb{R}$ or $\mathbb{C}$. Hence making tensor computations feasible is likely to be a challenge.
[Hillar and Lim, Most tensor problems are NP-hard, Journal of the ACM, 2013.]

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[Hillar and Lim, Most tensor problems are NP-hard, Journal of the ACM, 2013.]
... but training a neural network with 3 nodes is also NP hard [Blum and Rivest, NIPS '89]

## Forget rows and columns... Now we have fibers!

- Matrices have rows and columns, tensors have fibers ${ }^{1}$ :

(a) Mode-1 (column) fibers: $\mathbf{x}_{: j k}$

(b) Mode-2 (row) fibers: $\mathbf{x}_{i: k}$

(c) Mode-3 (tube) fibers: $\mathbf{x}_{i j}$ :

Fig. 2.1 Fibers of a 3 rd-order tensor.
${ }^{1}$ fig. from [Kolda and Bader, Tensor decompositions and applications, 2009].

## Tensors: Multiplication with Matrices



## Tensors: Multiplication with Matrices


$\mathbf{A M B}^{\top} \in \mathbb{R}^{m_{1} \times m_{2}}$


$$
\mathcal{T} \times{ }_{1} \mathbf{A} \times{ }_{2} \mathbf{B} \times{ }_{3} \mathbf{C} \in \mathbb{R}^{m_{1} \times m_{2} \times m_{3}}
$$

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ex: If $\boldsymbol{T} \in \mathbb{R}^{d_{1} \times d_{2} \times d_{3}}$ and $\mathbf{A} \in \mathbb{R}^{m_{1} \times d_{1}}, \mathbf{B} \in \mathbb{R}^{m_{2} \times d_{2}}, \mathbf{C} \in \mathbb{R}^{m_{3} \times d_{3}}$, then $\mathcal{T} \times{ }_{1} \mathbf{A} \times 2 \mathbf{B} \times{ }_{3} \mathbf{C} \in \mathbb{R}^{m_{1} \times m_{2} \times m_{3}}$ is defined by

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$$
\left(\mathcal{T} \times 1 \mathbf{A} \times 2 \mathbf{B} \times{ }_{3} \mathbf{C}\right)_{i_{1}, i_{2}, i_{3}}=\sum_{k_{1}=1}^{n_{1}} \sum_{k_{2}=1}^{n_{2}} \sum_{k_{3}=1}^{n_{3}} \mathcal{T}_{k_{1} k_{2} k_{3}} \mathbf{A}_{i_{1} k_{1}} \mathbf{B}_{i_{2} k_{2}} \mathbf{C}_{i_{3} k_{3}}
$$

for all $i_{1} \in\left[d_{1}\right], i_{2} \in\left[m_{2}\right], i_{3} \in\left[d_{3}\right]$.

## Tensor Networks

Degree of a node $\equiv$ order of tensor

$\mathbf{v} \in \mathbb{R}^{d}$

$\mathbf{M} \in \mathbb{R}^{m \times n}$

$\mathcal{T} \in \mathbb{R}^{d_{1} \times d_{2} \times d_{3}}$

## Tensor Networks

Degree of a node $\equiv$ order of tensor


## Edge $\equiv$ contraction

Matrix product:

$(\mathbf{A B})_{i_{1}, i_{2}}=\sum_{k=1}^{n} \mathbf{A}_{i_{1} k} \mathbf{B}_{k i_{2}}$

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Inner product:


## Tensor Networks


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## Edge $\equiv$ contraction

Inner product between tensors:

$\langle\mathcal{S}, \boldsymbol{V}\rangle=\sum_{i_{1}=1}^{d_{1}} \sum_{i_{2}=1}^{d_{2}} \sum_{i_{3}=1}^{d_{3}} \mathcal{S}_{i_{1} i_{2} i_{3}} \boldsymbol{T}_{i_{1} i_{2} i_{3}}$

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$\mathcal{T} \in \mathbb{R}^{d_{1} \times d_{2} \times d_{3}}$

## Edge $\equiv$ contraction

Frobenius norm of a tensor:


$$
\|\mathcal{S}\|_{F}^{2}=\sum_{i_{1}=1}^{d_{1}} \sum_{i_{2}=1}^{d_{2}} \sum_{i_{3}=1}^{d_{3}}\left(\mathcal{S}_{i_{1} i_{2} i_{3}}\right)^{2}
$$

## Tensor Networks



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## Edge $\equiv$ contraction

Trace of an $n \times n$ matrix:


$$
\operatorname{Tr}(\mathbf{M})=\sum_{i=1}^{n} \mathbf{M}_{i i}
$$

## Tensor Networks

Degree of a node $\equiv$ order of tensor


## Edge $\equiv$ contraction

Tensor times matrices:

$\left(\mathcal{T} \times{ }_{1} \mathbf{A} \times{ }_{2} \mathbf{B} \times{ }_{3} \mathbf{C}\right)_{i_{1}, i_{2}, i_{3}}=\sum_{k_{1}=1}^{n_{1}} \sum_{k_{2}=1}^{n_{2}} \sum_{k_{3}=1}^{n_{3}} \mathcal{T}_{k_{1} k_{2} k_{3}} \mathbf{A}_{i_{1} k_{1}} \mathbf{B}_{i 2 k_{2}} \mathbf{C}_{i_{3} k_{3}}$

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Hyperedge $\equiv$ contraction between more than 2 indices:


$$
\sum_{i=1}^{n} \mathbf{u}_{i} \mathbf{v}_{i} \mathbf{w}_{i}
$$

## Multilinear Maps

- Liner map $f: \mathbb{R}^{d} \rightarrow \mathbb{R}^{p}$ maps $\mathbf{x}$ to $\mathbf{W} \mathbf{x}=\mathbf{W} \times{ }_{2} \mathbf{x}$ for some $\mathbf{W} \in \mathbb{R}^{p \times d}$ :



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- Multilinear map $g: \mathbb{R}^{d_{1}} \times \mathbb{R}^{d_{2}} \rightarrow \mathbb{R}^{p}$ maps $(\mathbf{u}, \mathbf{v})$ to $\mathcal{W} \times{ }_{2} \mathbf{u} \times{ }_{3} \mathbf{v}$ for some $\mathcal{W} \in \mathbb{R}^{p \times d_{1} \times d_{2}}$ :



## Tensor Decomposition Techniques

- Tensors can get huge quickly:
- 3rd order tensor of shape $d \times d \times d$ : $d^{3}$ parameters
- 4th order tensor of shape $d \times d \times d \times d$ : $d^{4}$ parameters
- 10th order tensor of shape $d \times d \times \cdots \times d$ : $d^{10}$ parameters


## Tensor Decomposition Techniques

Simple idea: decompose a tensor into product of small factors.

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- Similar to matrix factorization:
- If $\mathbf{M} \in \mathbb{R}^{m \times n}$ and $\mathbf{M}=\mathbf{A B}$ with $\mathbf{A} \in \mathbb{R}^{m \times r}$ and $\mathbf{B} \in \mathbb{R}^{r \times n}$


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$\Rightarrow r(m+n)$ parameters instead of $m n \ldots$


## Tensor Decomposition Techniques

- Tucker decomposition [Tucker, 1966]:

$\Rightarrow R_{1} R_{2} R_{3}+d_{1} R_{1}+d_{2} R_{2}+d_{2} R_{2}$ parameters instead of $d_{1} d_{2} d_{3}$.


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- CP decomposition [Hitchcock, 1927]²:

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- If the ranks are all the same $\left(R_{1}=R_{2}=\cdots=R\right)$, can represent a vector of size $2^{n}$ with $\mathcal{O}\left(n R^{2}\right)$ parameters!


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- We can also efficiently perform operations on TT tensors:
- Inner product, sum, component-wise product, ... all in time linear in $n$ for vectors of size $d^{n}$.


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- If the ranks are all the same ( $R_{1}=R_{2}=\cdots=R$ ), can represent a vector of size $2^{n}$ with $\mathcal{O}\left(n R^{2}\right)$ parameters!
- We can also efficiently perform operations on TT tensors:
- Inner product, sum, component-wise product, ... all in time linear in $n$ for vectors of size $d^{n}$.
- Limitations:
- not all tensors have low TT rank
- not possible to apply component-wise non-linear functions in the TT format...


## Tensor Decomposition Techniques

- Tensor Ring decomposition [Zhao et al., 2016]:



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$\Rightarrow R_{4} d_{1} R_{1}+R_{1} d_{2} R_{2}+R_{2} d_{2} R_{3}+R_{3} d_{4} R_{4}$ parameters instead of $d_{1} d_{2} d_{3} d_{4}$.


## Summary of Common Tensor Decomposition Models

- For an $N$ th order tensor of size $d \times d \times d \times \cdots \times d$, instead of $d^{N}$ parameters we have
- Tucker: $\mathcal{O}\left(R^{N}+N d R\right)$ parameters
- CP: $\mathcal{O}(N d R)$ parameters
- Tensor train (TT): $\mathcal{O}\left(N d R^{2}\right)$ parameters
- Tensor ring (TR): $\mathcal{O}\left(N d R^{2}\right)$ parameters where the rank $R=\max _{i} R_{i}$.


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- Finding the exact low rank decomposition of a tensor is NP hard for CP but can be done in polynomial time for Tucker and TR
- Low rank approximation problem is NP hard for all decomposition models
- Efficient approximation algorithm exists for the low rank approximation problem


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- Tensor network methods $\equiv$ algorithms to efficiently perform operations on (or optimize) very high dimensional objects
$\Rightarrow$ Lots of interesting open problems and connections with quantum physics and formal languages.
$\Rightarrow$ Tensors are the new matrices (linear $\rightarrow$ multilinear) and tensor networks make it "easy" to reason about tensors, tensor decomposition and multi-linear algebra.


## Outline

(1) An Introduction to Tensors and Tensor Networks
(2) Adaptive Learning of Tensor Decomposition Models

Joint work with Meraj Hashemizadeh, Michelle Liu and Jacob Miller


## Tensor Decomposition Techniques

- Lots of ways to decompose a tensor:


CP


Tucker


Tensor Train


Tensor Ring


Hierarchical Tucker


PEPS
$\Rightarrow$ How to choose the right decomposition model for a given ML problem?
$\Rightarrow$ Can we design adaptive algorithms, learning the decomposition structure from data?
$\Rightarrow$ What are the different implicit bias encoded in each decomposition model?
$\Rightarrow \ldots$

## Tensor based optimization problems

- A lot of tensor problems can be formulated as

$$
\min _{\mathcal{W} \in \mathbb{R}^{d_{1} \times \cdots \times d_{p}}} L(\mathcal{W}) \quad \text { s.t. } \quad \operatorname{rank}(\mathcal{W}) \leq R
$$

where $L$ is a loss function and rank is some notion of tensor rank (e.g. TT, TR, CP, ...).

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$$
L(\mathcal{W})=\|\mathcal{T}-\mathcal{W}\|_{F}^{2}
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- Tensor Classification

$$
L(\mathcal{W})=\sum_{i=1}^{N} \operatorname{CCE}\left(y_{i}, f\left(\mathcal{X}_{i}\right)\right) \quad \text { where } f\left(\boldsymbol{\mathcal { X }}_{i}\right)=\operatorname{sign}\left(\left\langle\mathcal{W}, \boldsymbol{\mathcal { X }}_{i}\right\rangle\right)
$$

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- Tensor Completion

Observed pixels

Original image



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where $L$ is a loss function and rank is some notion of tensor rank (e.g. TT, TR, CP, ...).

- Tensor Completion

$$
L(\mathcal{W})=\sum_{(i, j, k) \in \Omega}\left(\mathcal{W}_{i j k}-\mathcal{X}_{i j k}\right)^{2}
$$

where $\Omega$ is the set of observed entries

## A greedy algorithm for adaptive learning of TN structures

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\min _{\mathcal{W} \in \mathbb{R}^{d_{1} \times \cdots \times d_{p}}} L(\mathcal{W}) \quad \text { s.t. } \quad \operatorname{rank}(\mathcal{W}) \leq R
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- We do not want to assume a fixed decomposition model.
- We want an algorithm that can adaptively find the best decomposition model for the task at hand.


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$$

- We do not want to assume a fixed decomposition model.
- We want an algorithm that can adaptively find the best decomposition model for the task at hand.
$\hookrightarrow$ We optimize the loss both with respect to the TN structure and the core tensors of the TN:
$\min _{\text {Tensor Network Structure }}^{\operatorname{TN}} \min _{\mathcal{G}^{(1)}, \cdots, \mathcal{G}^{(p)}} L\left(\operatorname{TN}\left(\mathcal{G}^{(1)}, \cdots, \mathcal{G}^{(p)}\right)\right)$

$$
\text { s.t. } \operatorname{size}\left(\mathcal{G}^{(1)}, \cdots, \mathcal{G}^{(p)}\right) \leq C
$$

## A greedy algorithm for adaptive learning of TN structures

$\min _{\text {Tensor Network Structure }} \min _{\mathcal{G}^{(1)}, \ldots, \mathcal{G}^{(p)}} L\left(\operatorname{TN}\left(\mathcal{G}^{(1)}, \cdots, \mathcal{G}^{(p)}\right)\right)$
s.t. $\operatorname{size}\left(\mathcal{G}^{(1)}, \cdots, \mathcal{G}^{(p)}\right) \leq C$

- Pbm: the space of TN structures is exponentially large...
- We propose a simple greedy approach:
- Start with a rank one tensor
- Optimize the loss wrt the core tensors.
- Greedily choose an edge to increment in the TN.
- Repeat until the parameters budget is reached.


## Greedy Algorithm Overview

- Start with a random rank one tensor.



## Greedy Algorithm Overview

- Optimize the loss wrt the core tensors.



## Greedy Algorithm Overview

- Consider all possible rank one increments on internal edges.



## Greedy Algorithm Overview

- Optimize the loss wrt core tensors for each possible increment.



## Greedy Algorithm Overview

- Select the most promising rank increment and repeat...



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## Greedy Algorithm Overview

- Select the most promising rank increment and repeat...



## Implementation Details and Limitations

- At each iteration of greedy, we restart the optimization from the previous solution.
- No internal nodes are added to the initial TN structure (cannot represent Tucker).
- No hyperedge (cannot represent CP).
- Computationally expensive.


## Experiment: Tensor decomposition

- Objective: compress a given tensor (with unknown tensor network structure) by decomposing it.
- Three target tensors of size $7 \times 7 \times 7 \times 7 \times 7$ :

"Triangle" target tensor



## Experiment: Tensor decomposition





## Tensor structures recovered by Greedy



TR target tensor

"Triangle" target tensor


## Experiment: Tensor completion

Original image


- Initial image is reshaped into a $6 \times 10 \times 10 \times 6 \times 10 \times 10 \times 3$ tensor


## Experiment: Tensor completion



TT (rank=18) 10093 param.


Greedy (iter=4) 295 param.


Greedy (iter=17) 10635 param.


TR (rank=2)
220 param.


TR (rank=18) 17820 param.


Greedy (iter=6) 1041 param.


Greedy (iter=23) 20175 param.


TT (rank=10) 3547 param.


TT (rank=26) 19967 param.


Greedy (iter=10) 3273 param.


Greedy (iter=26) 26085 param.


TR (rank=10) 5500 param.


TR (rank=26) 37180 param.


Greedy (iter=12) 4905 param.


Greedy (iter=31) 37695 param.


## Experiment: Tensor completion

Einstein Image Completion


## Experiment: Tensor completion



Greedy (iter 2)
(6) (10)



Greedy (iter 6)
(6)


## Conclusion

- We propose a general adaptive learning algorithm for tensor problem
- First step towards algorithms for general TN rather than specific tensor decomposition models
- Experimental results are very encouraging


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- First step towards algorithms for general TN rather than specific tensor decomposition models
- Experimental results are very encouraging
- Future directions (ongoing):
- Theory: convergence rate analysis
- Add support for internal nodes and hyperedges
- Beyond Greedy:
$\star$ develop heuristics for more efficient search
» backtracking (e.g. A* algorithm)
- experiments on compressing neural networks


## Conclusion

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- Lots of interesting open problems
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## Thank you! Questions?

